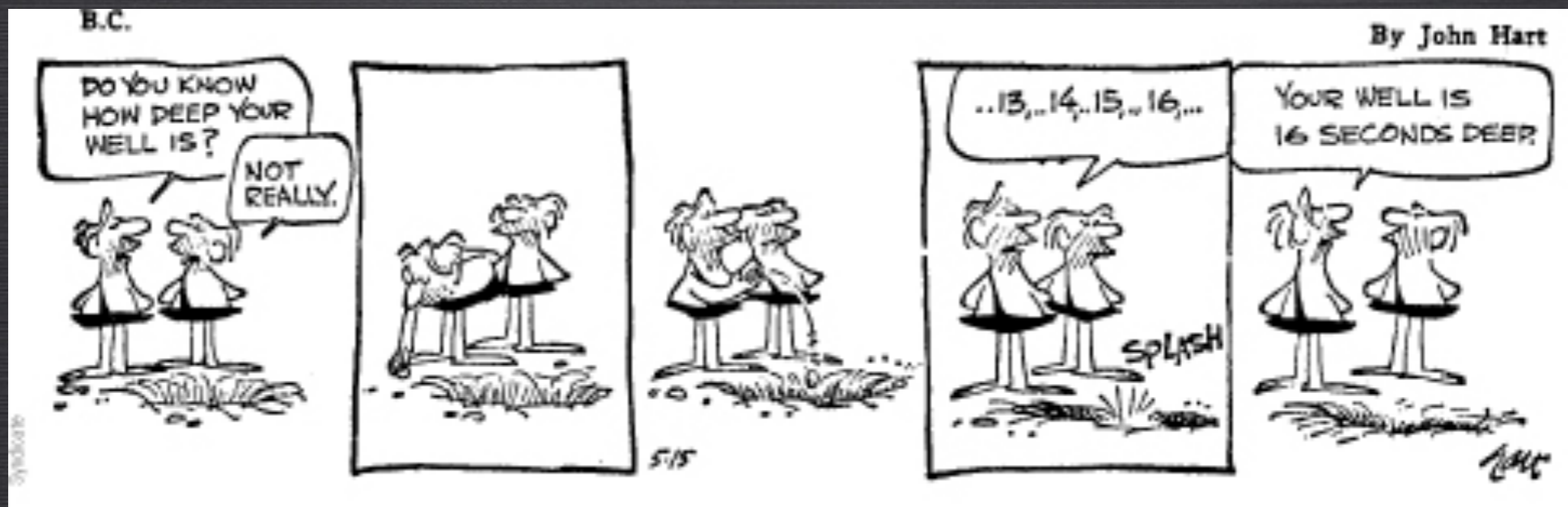


# JEDNOLIKO I UBRZANO GIBANJE

## SLOŽENA GIBANJA



# Mehanika - sile i Newtonovi zakoni

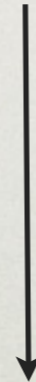
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Sila



Gibanje

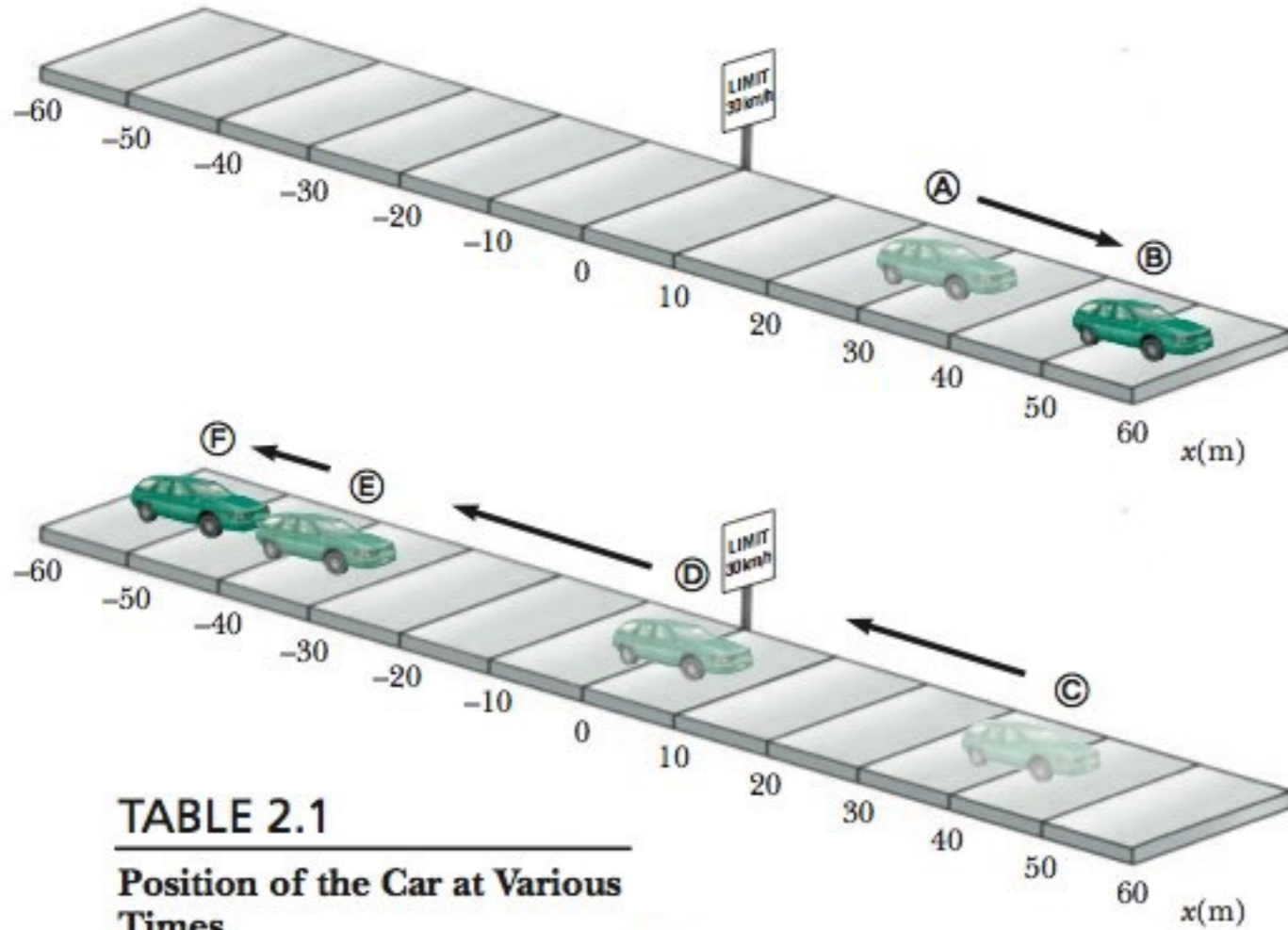
koje opisujemo jednačbama gibanja



Položaj, brzina, ubrzanje...

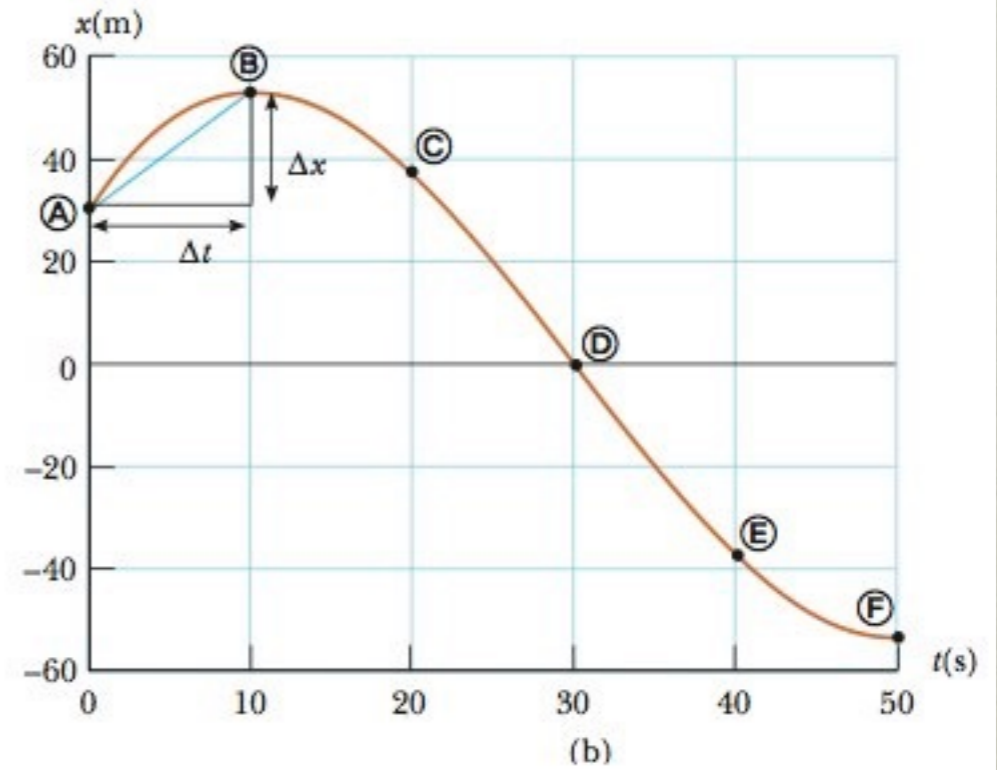
su rješenja jednačbi gibanja koja općenito ovise o vremenu

# POMAK, BRZINA I UBRZANJE

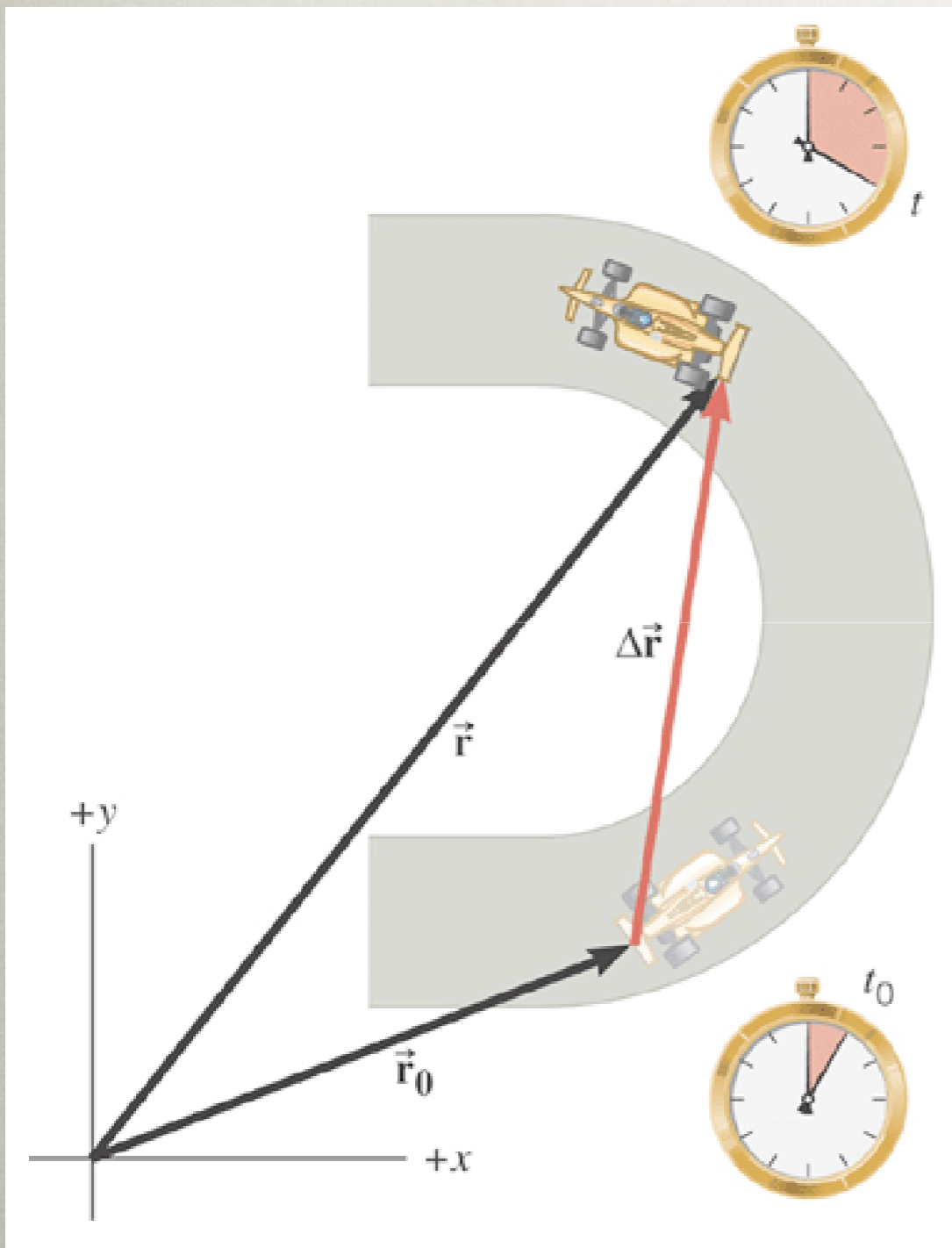


**TABLE 2.1**  
Position of the Car at Various Times

Position	$t$ (s)	$x$ (m)
A	0	30
B	10	52
C	20	38
D	30	0
E	40	-37
F	50	-53



# POMAK, BRZINA I UBRZANJE



$$\Delta\vec{r} = \vec{r} - \vec{r}_0$$

$$\vec{v} = \frac{\vec{r} - \vec{r}_0}{t - t_0} = \frac{\Delta\vec{r}}{\Delta t}$$

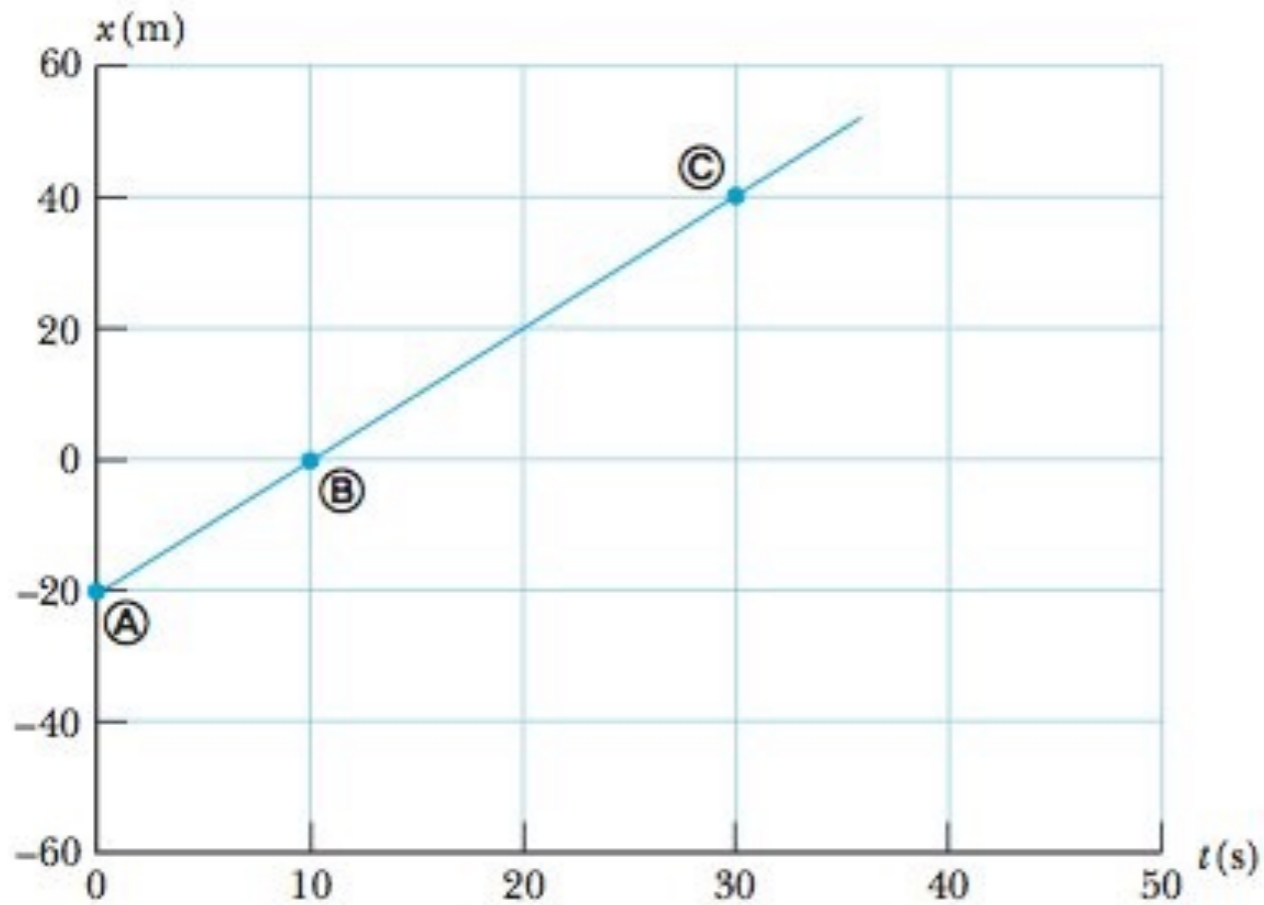
$$\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta\vec{r}}{\Delta t}$$

$$\vec{a} = \frac{\vec{v} - \vec{v}_0}{t - t_0} = \frac{\Delta\vec{v}}{\Delta t}$$

$$\vec{a} = \lim_{\Delta t \rightarrow 0} \frac{\Delta\vec{v}}{\Delta t}$$

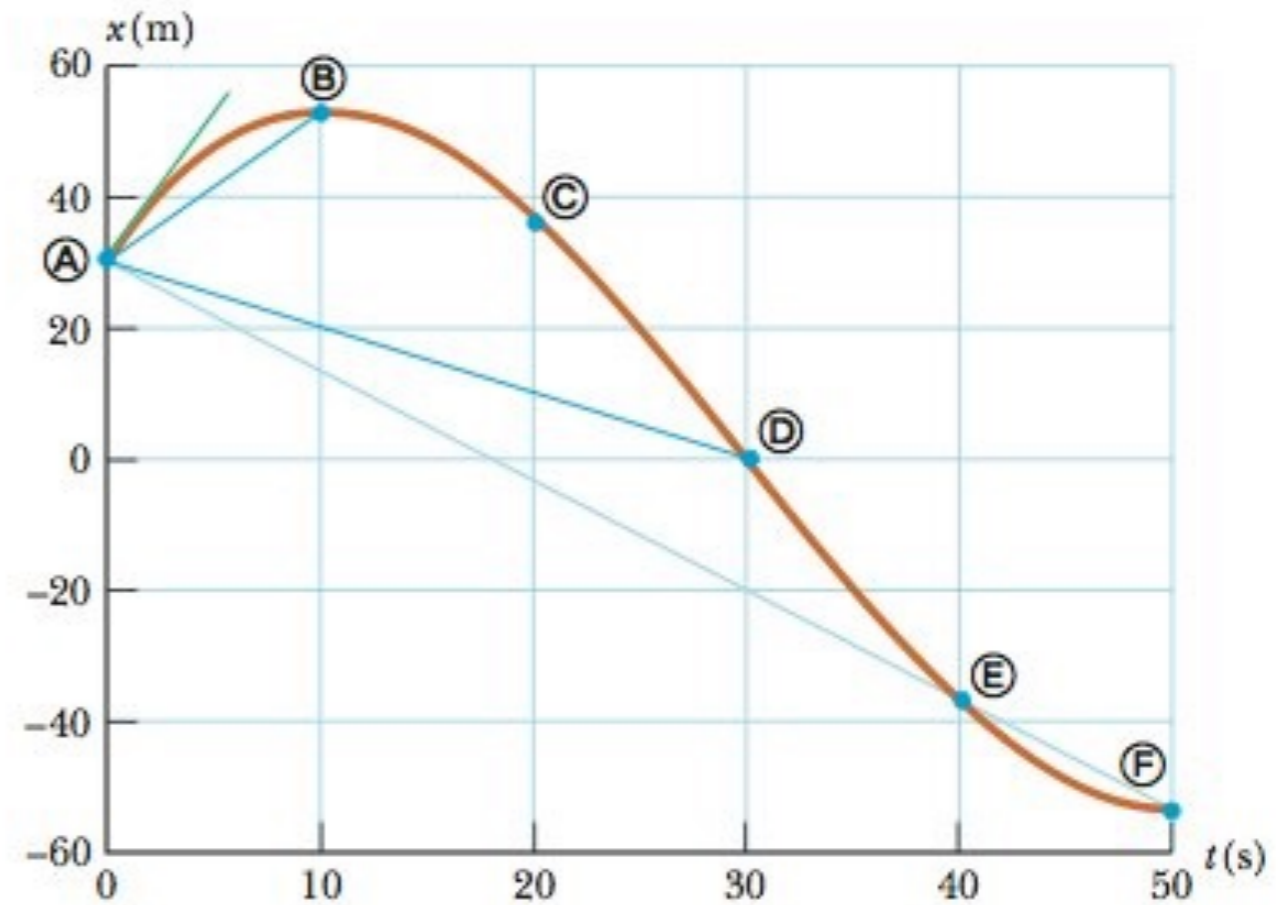
**Važno!**

# POMAK, BRZINA I UBRZANJE



(a)

konstantna brzina



(b)

promjenjiva brzina

# POMAK, BRZINA I UBRZANJE

TABLE 2.2

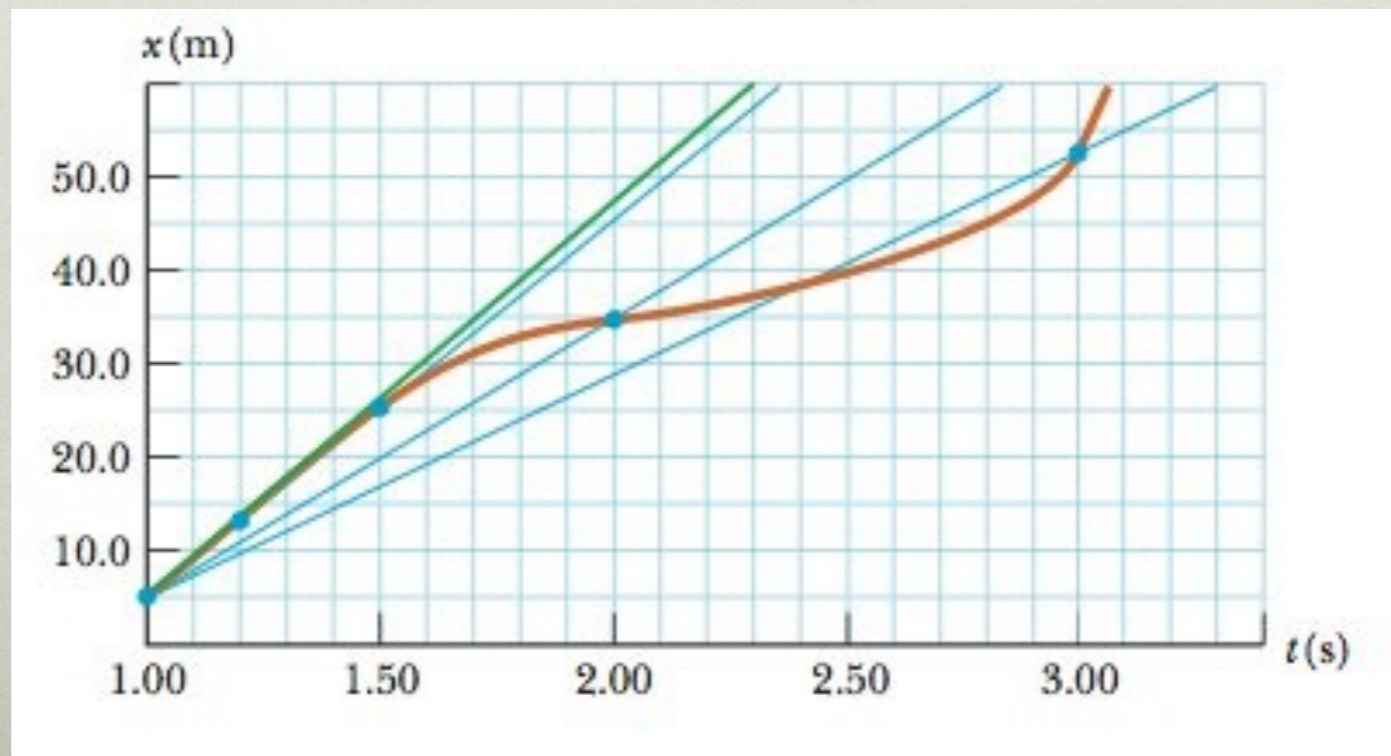
Positions of a Car at Specific Instants of Time

$t$ (s)	$x$ (m)
1.00	5.00
1.01	5.47
1.10	9.67
1.20	14.3
1.50	26.3
2.00	34.7
3.00	52.5

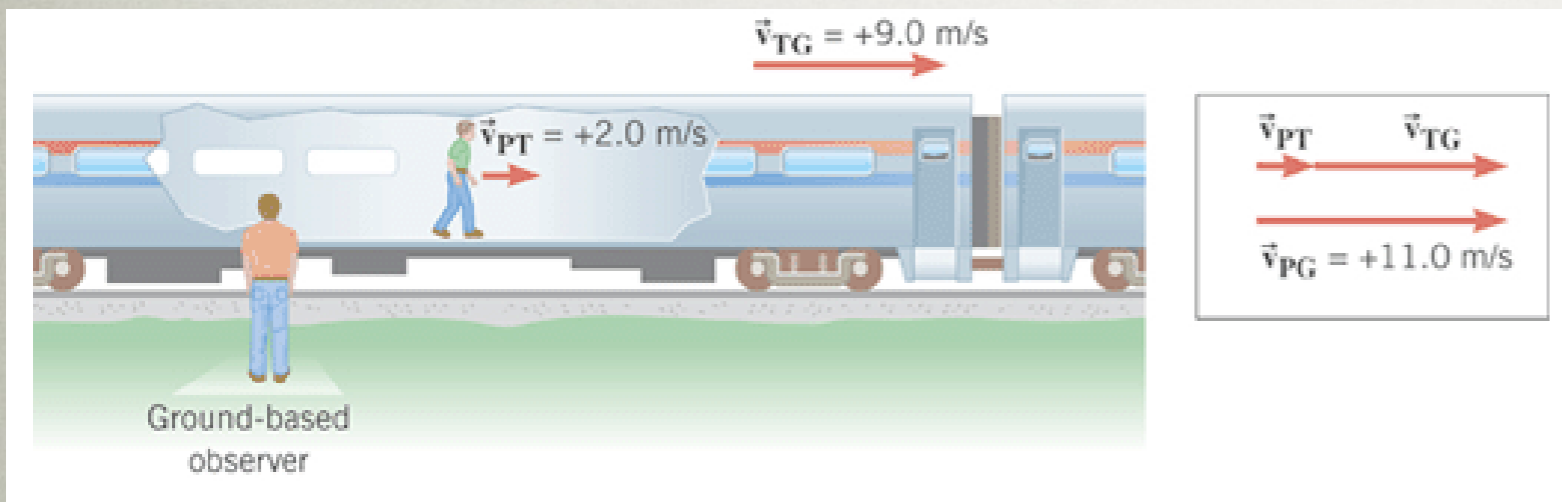
TABLE 2.3

Calculated Values of the Time Intervals, Displacements, and Average Velocities for the Car of Table 2.2

Time Interval (s)	$\Delta t$ (s)	$\Delta x$ (m)	$\bar{v}$ (m/s)
1.00 to 3.00	2.00	47.5	23.8
1.00 to 2.00	1.00	29.7	29.7
1.00 to 1.50	0.50	21.3	42.6
1.00 to 1.20	0.20	9.30	46.5
1.00 to 1.10	0.10	4.67	46.7
1.00 to 1.01	0.01	0.470	47.0

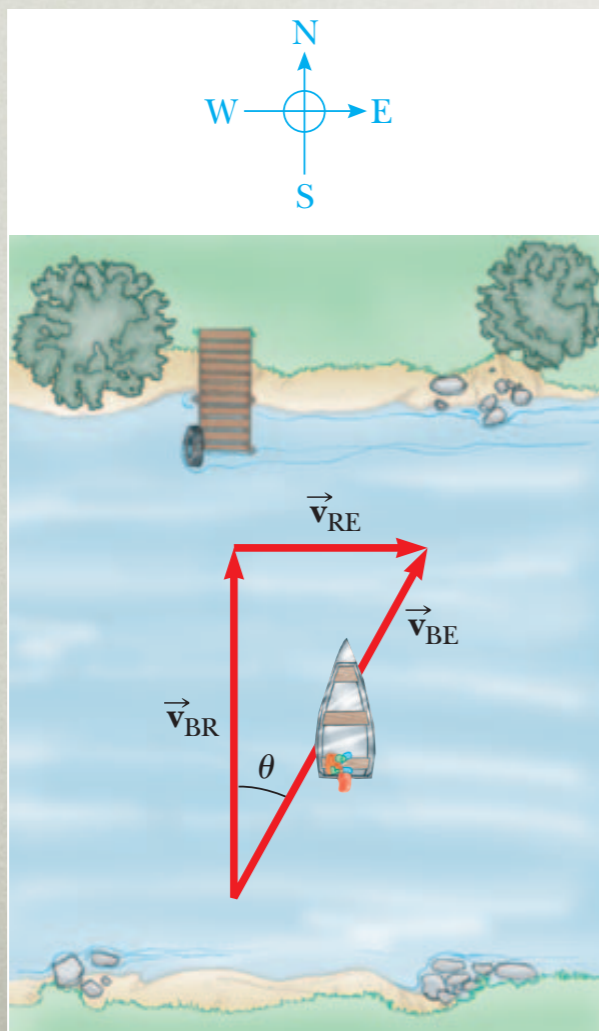


# RELATIVIVNA BRZINA



$$\vec{v}_{PG} = \vec{v}_{PT} + \vec{v}_{TG}$$

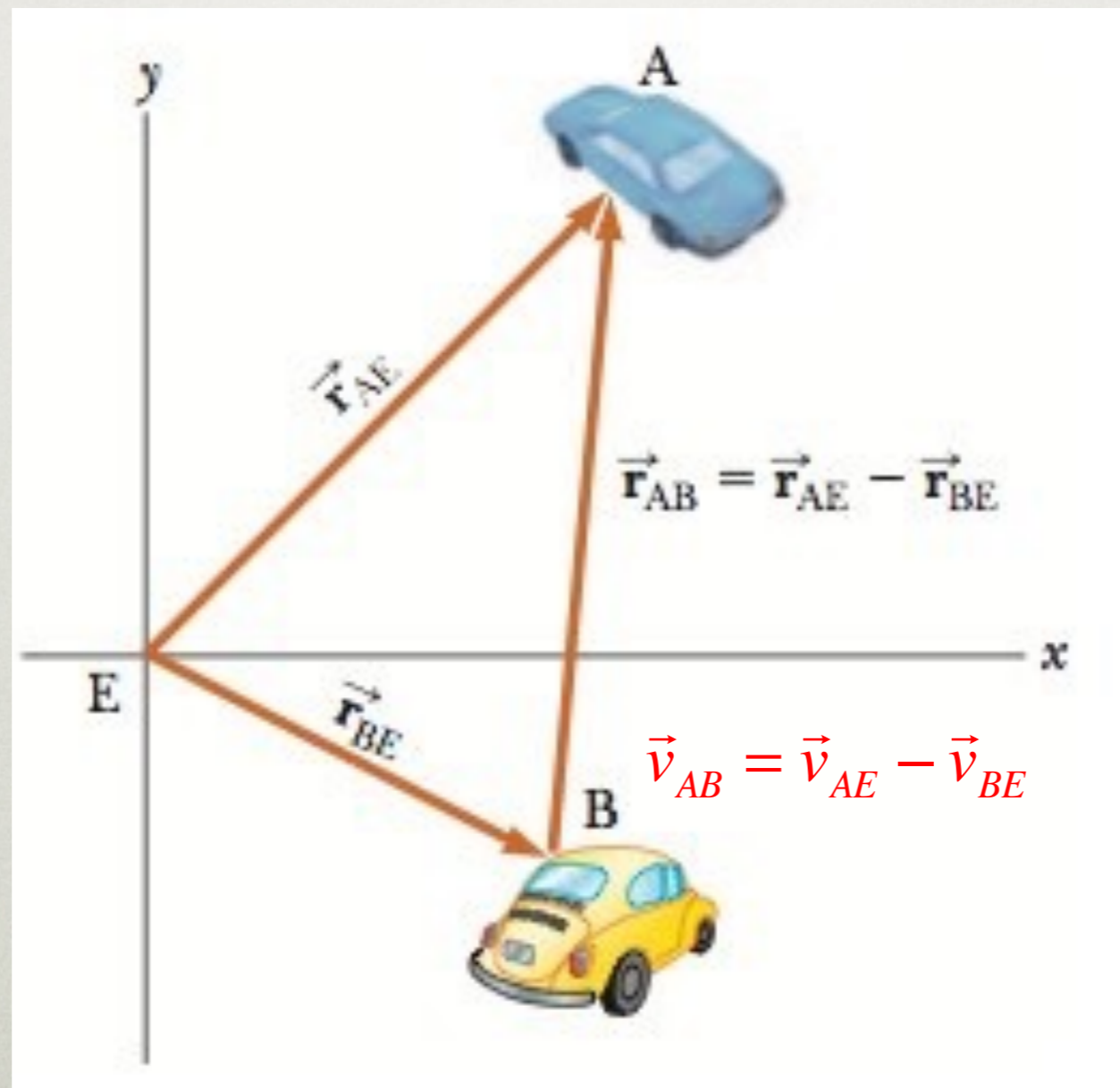
brzina putnika u odnosu na tlo      brzina putnika u odnosu na vlak      brzina vlaka u odnosu na tlo



$$\vec{v}_{BE} = \vec{v}_{BR} + \vec{v}_{RE}$$

brzina čamca u odnosu na obalu      brzina čamca u odnosu na vodu      brzina vode u odnosu na obalu

# RELATIVIVNA BRZINA





# PROSJEČNA I TRENUTNA BRZINA

---

$$\text{PROSJEČNA BRZINA} = \frac{\text{POMAK}}{\text{UKUPNO VRIJEME GIBANJA}}$$

$$\vec{v} = \frac{\vec{x} - \vec{x}_0}{t - t_0} = \frac{\Delta \vec{x}}{\Delta t}$$

SI [m / s]

TRENUTNA BRZINA

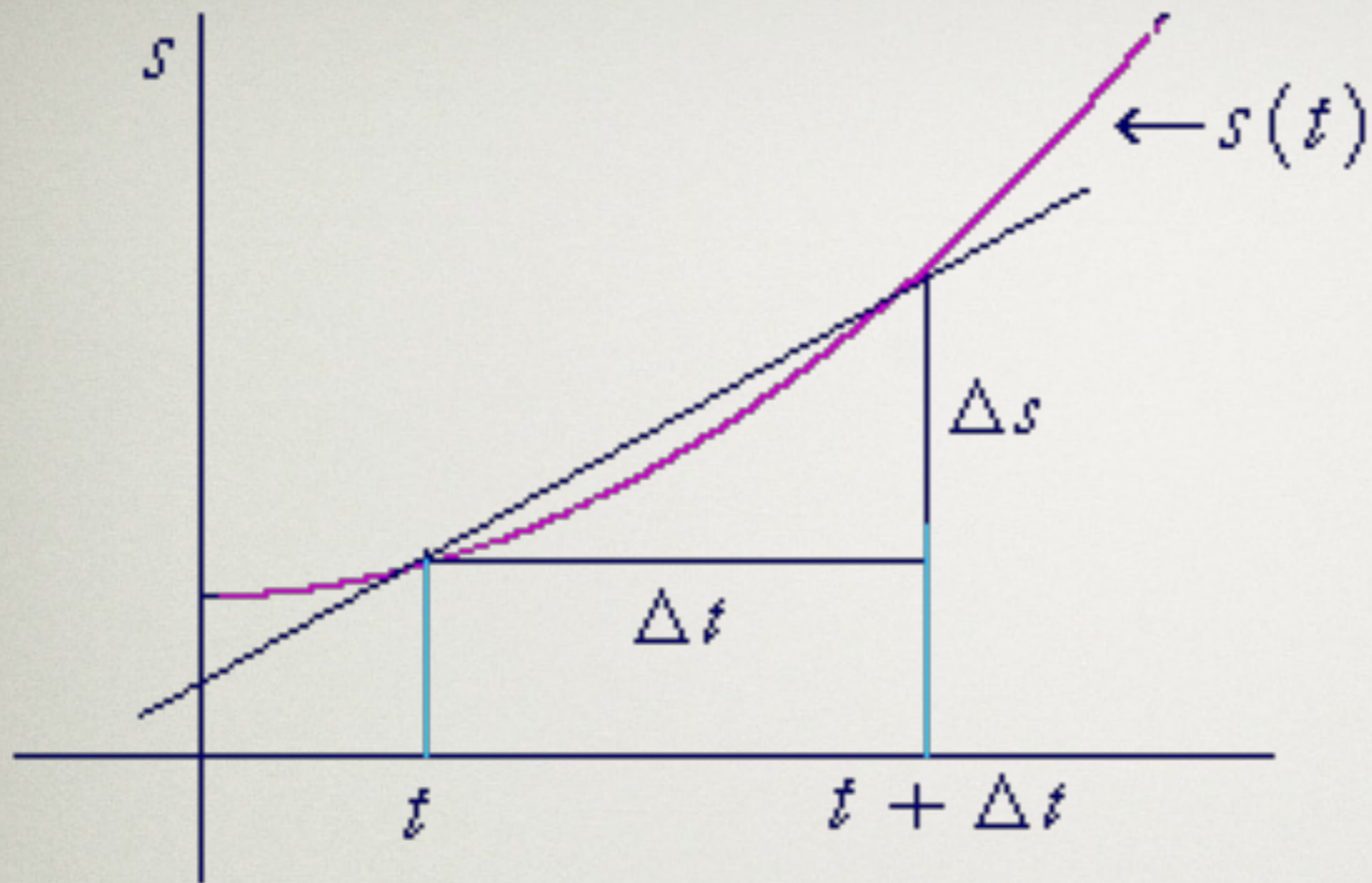
$$\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\vec{x}(t + \Delta t) - \vec{x}(t)}{\Delta t} = \frac{d\vec{x}}{dt}$$

PROSJEČNO UBRZANJE

$$\vec{a} = \frac{\vec{v} - \vec{v}_0}{t - t_0} = \frac{\Delta \vec{v}}{\Delta t}$$

TRENUTNO UBRZANJE

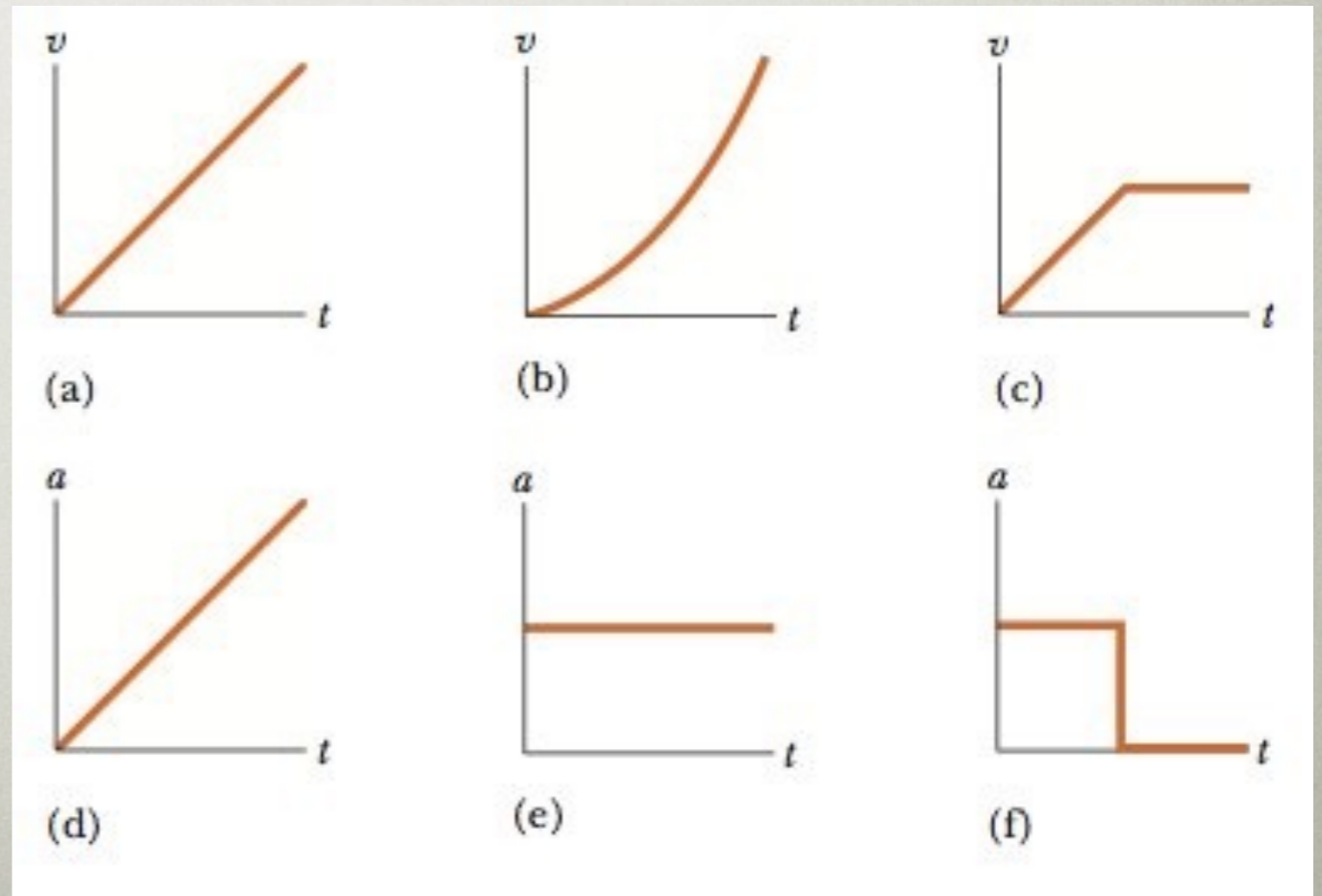
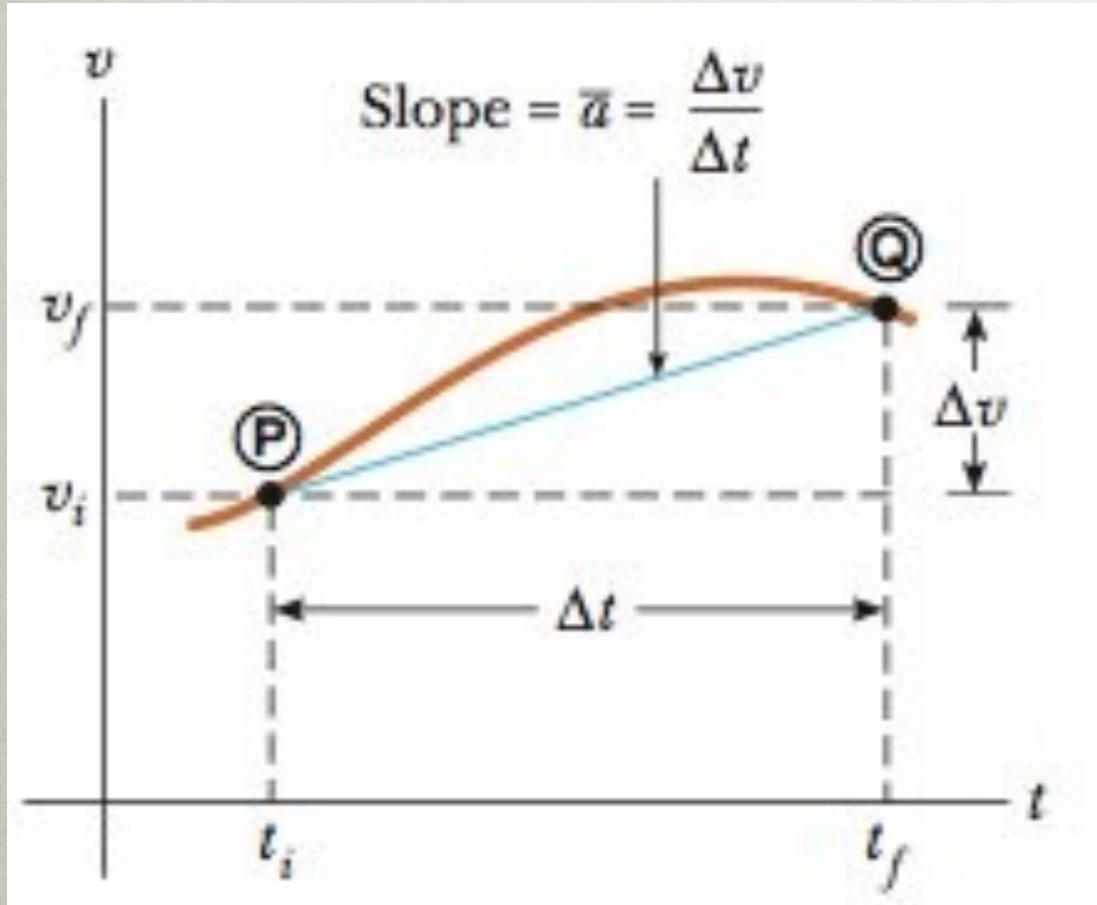
$$\vec{a} = \lim_{\Delta t \rightarrow 0} \frac{\vec{v}(t + \Delta t) - \vec{v}(t)}{\Delta t} = \frac{d\vec{v}}{dt}$$



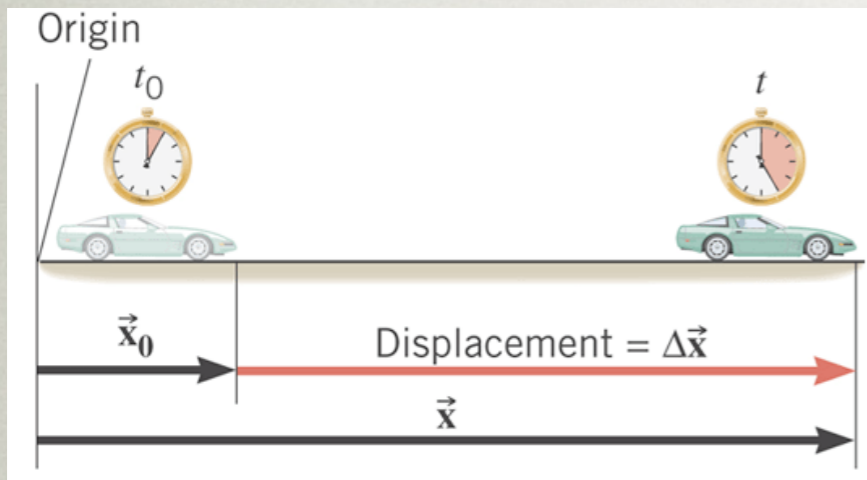
prosječna brzina  $\vec{v} = \frac{\Delta \vec{s}}{\Delta t}$

trenutna brzina  $\vec{v} = \lim_{\Delta t \rightarrow 0} \frac{\Delta \vec{s}}{\Delta t}$

# AKCELERACIJA (UBRZANJE)



# JEDNOLIKO I JEDNOLIKO UBRZANO GIBANJE



prosječna brzina

$$\vec{v} = \frac{\vec{x} - \vec{x}_0}{t - t_0} = \frac{\Delta \vec{x}}{\Delta t}$$

prosječno ubrzanje

$$\vec{a} = \frac{\vec{v} - \vec{v}_0}{t - t_0} = \frac{\Delta \vec{v}}{\Delta t}$$

pomak  $\Delta x = x - x_0$

Jednoliko gibanje:

$$a = 0$$

$$v = v_0$$

$$x = x_0 + v_0 t$$

Jednoliko ubrzano gibanje:

$$a = \text{const.}$$

$$v = v_0 + at$$

$$x = x_0 + v_0 t + \frac{1}{2} at^2$$

ako eliminiramo vrijeme:

$$x - x_0 = \frac{1}{2}(v_0 + v)t = \frac{v^2 - v_0^2}{2a}$$

varijable:  $x, x_0, v, v_0, a, t, t_0 = 0$

# Jednoliko gibanje

$$\vec{v} = \frac{d\vec{r}}{dt} \Rightarrow d\vec{r} = \vec{v} dt$$

$$\int d\vec{r} = \int \vec{v} dt \quad \boxed{v = \text{const}, v = v_0}$$

$$\vec{r} + C_1 = \vec{v}_0 \cdot t + C_2$$

$$\vec{r} = \vec{v}_0 \cdot t + C \quad \boxed{t = 0, r = r_0}$$

$$\vec{r} = \vec{v}_0 \cdot t + \vec{r}_0$$

# Jednoliko ubrzano gibanje

$$\vec{a} = \frac{d\vec{v}}{dt} \Rightarrow d\vec{v} = \vec{a} dt$$

$$\int d\vec{v} = \int \vec{a} dt \quad \boxed{a = \text{const}, a = a_0}$$

$$\vec{v} + C_1 = \vec{a}_0 \cdot t + C_2$$

$$\vec{v} = \vec{a}_0 \cdot t + C \quad \boxed{t = 0, v = v_0}$$

$$\vec{v} = \vec{a}_0 \cdot t + \vec{v}_0$$

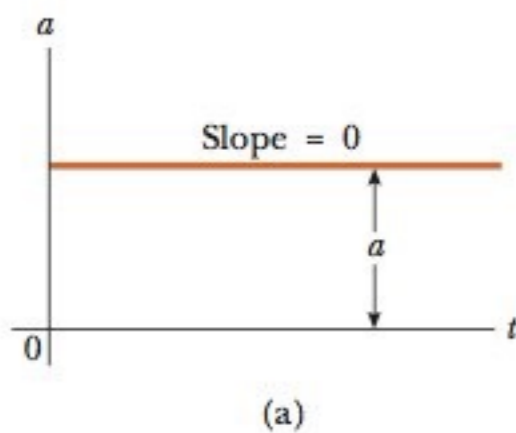
$$\int d\vec{r} = \int \vec{v} dt = \int (\vec{a}_0 \cdot t + \vec{v}_0)$$

$$\vec{r} + C_1 = \frac{1}{2} \vec{a}_0 t^2 + \vec{v}_0 \cdot t + C_2$$

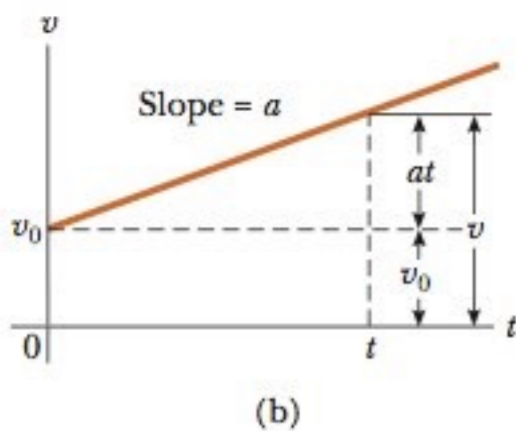
$$\vec{r} = \frac{1}{2} \vec{a}_0 t^2 + \vec{v}_0 \cdot t + C \quad \boxed{t = 0, r = r_0}$$

$$\vec{r} = \frac{1}{2} \vec{a}_0 t^2 + \vec{v}_0 \cdot t + \vec{r}_0$$

# JEDNOLIKO UBRZANO GIBANJE

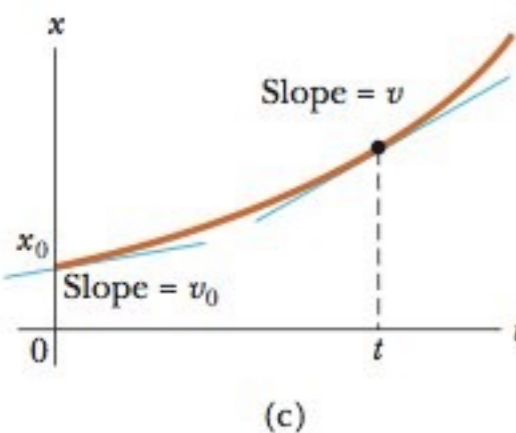


$$v = v_0 + at \quad (\text{for constant } a)$$



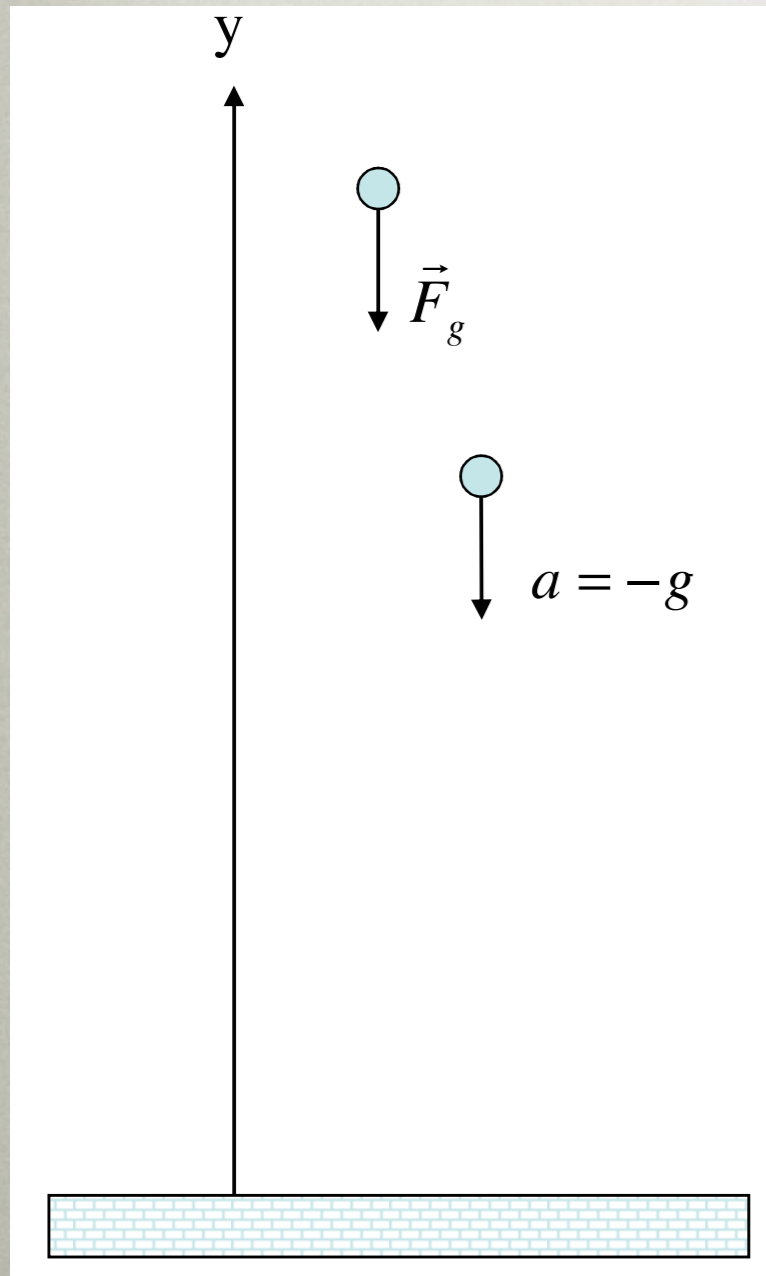
$$\Delta x = \frac{1}{2} (v_0 + v) t$$

$$\Delta x = v_0 t + \frac{1}{2} at^2$$



$$v^2 = v_0^2 + 2a\Delta x$$

# SLOBODNI PAD



$$F_g = -mg$$

Gravitacijska sila u blizini površine Zemlje - sila teže

$$v = v_0 - gt$$

$$y = y_0 + v_0 t - \frac{1}{2} g t^2$$

$$g = 9.81 \text{ m/s}^2$$

Jednoliko ubrzano gibanje:

$$a = \text{const.}$$

$$v = v_0 + at$$

$$x = x_0 + v_0 t + \frac{1}{2} at^2$$



zrak  
u posudi

vakuum  
u posudi

# JEDNOLIKO UBRZANO GIBANJE

- početna brzina  $v_0 = 0 \text{ m/s}$

$$s = \frac{1}{2}at^2 \approx 5 \cdot t^2$$

$t \text{ (s)}$	$s \text{ (m)}$
1	5
$t_1 = 2$	$s_1 = 2^2 \cdot 5 = 20$
$t_2 = 3$	$s_2 = 3^2 \cdot 5 = 45$
$t_3 = 4$	$s_3 = 4^2 \cdot 5 = 80$

$$y = y_0 + v_0 t - \frac{1}{2}gt^2$$

$$v = v_0 - gt$$

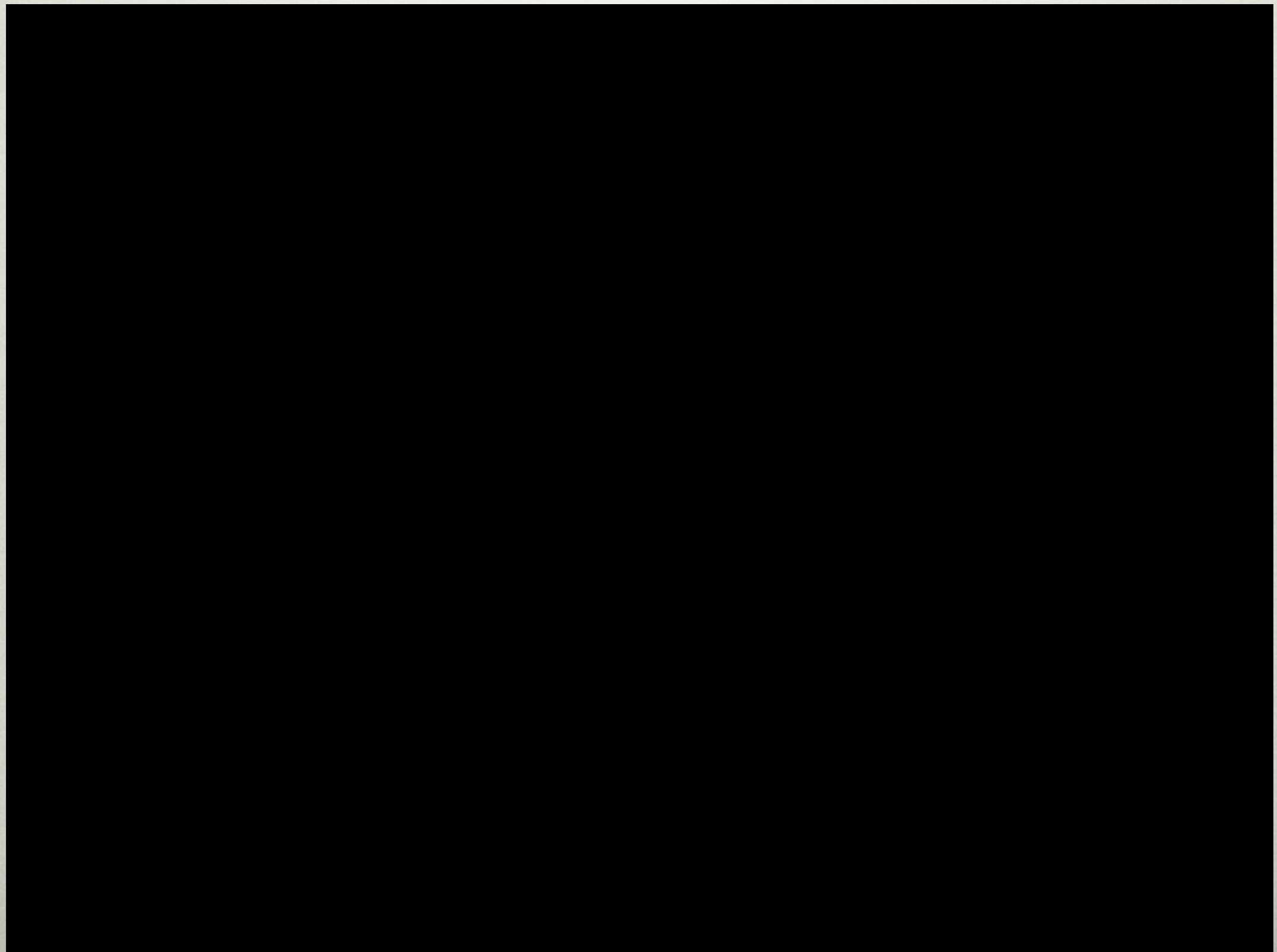
$$g = 9.81 \text{ m/s}^2$$



# SLOBODNI PAD



# SLOBODNI PAD



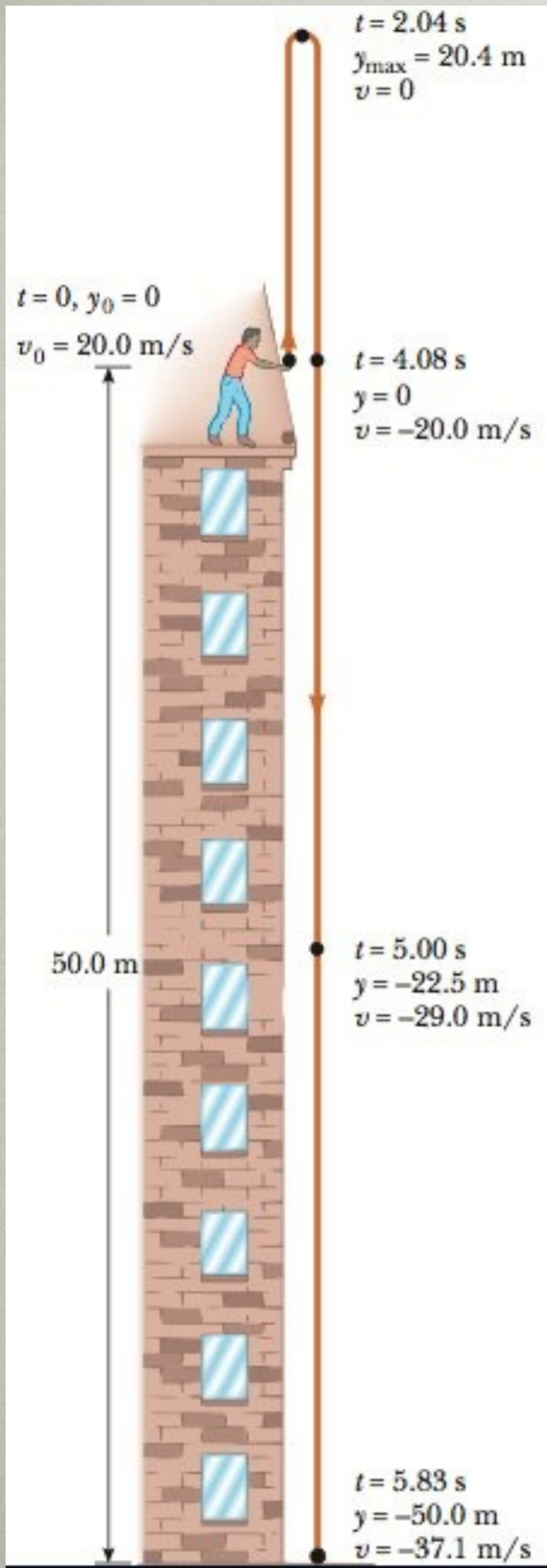
# SLOBODNI PAD

---



- gustoća plinova na površini mjeseca je  $10^{14}$  puta manja nego na površini Zemlje
- Na, K
- Zemlja:  $10^{19}$  atoma/cm<sup>3</sup>, mjesec:  $<10^6$  atoma/cm<sup>3</sup>

# SLOBODNI PAD



$$v = at + v_0$$

$$\Delta y = y - y_0 = v_0 t + \frac{1}{2} a t^2$$

$$v = (-9.80 \text{ m/s}^2) t + 20.0 \text{ m/s}$$

$$y = (20.0 \text{ m/s}) t - (4.90 \text{ m/s}^2) t^2$$

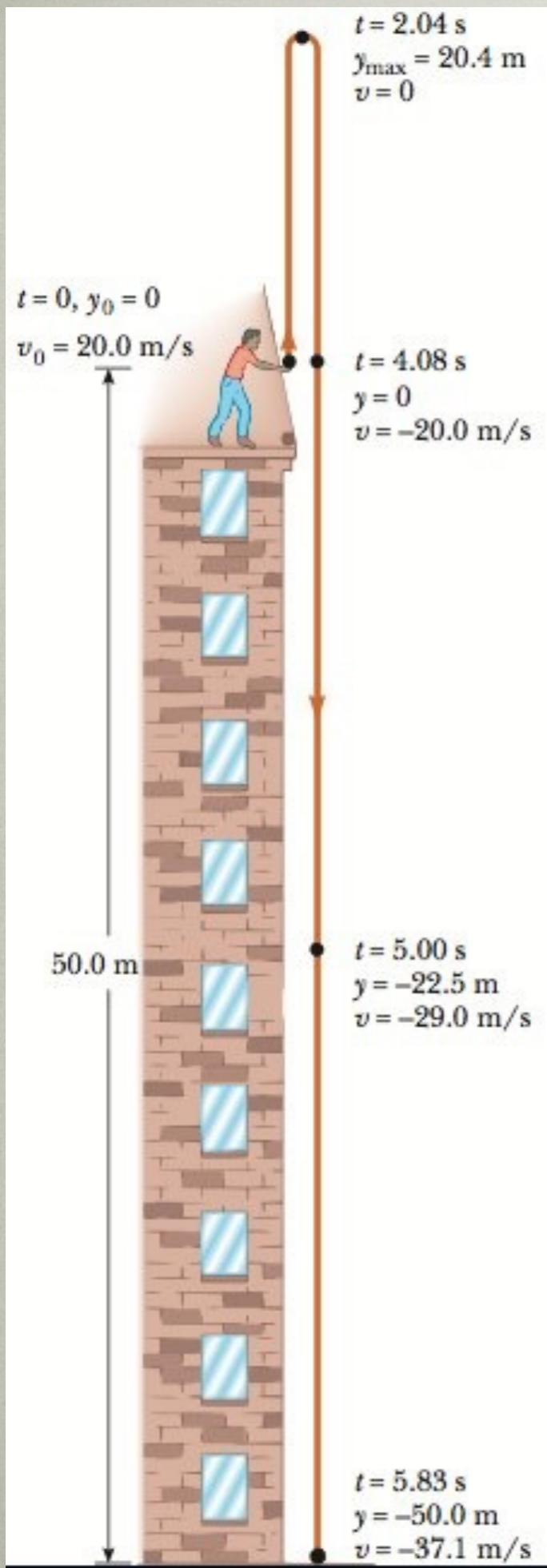
maksimalna visina i u kojem trenutku?

$$0 = (-9.80 \text{ m/s}^2) t + 20.0 \text{ m/s}$$

$$t = \frac{-20.0 \text{ m/s}}{-9.80 \text{ m/s}^2} = 2.04 \text{ s}$$

$$y_{\text{max}} = (20.0 \text{ m/s})(2.04) - (4.90 \text{ m/s}^2)(2.04)^2 = 20.4 \text{ m}$$

# SLOBODNI PAD



kada će kamen opet biti u početnom položaju i koja će tada biti njegova brzina?

$$\begin{aligned} 0 &= (20.0 \text{ m/s})t - (4.90 \text{ m/s}^2)t^2 \\ &= t(20.0 \text{ m/s} - 4.90 \text{ m/s}^2 t) \\ t &= 4.08 \text{ s} \end{aligned}$$

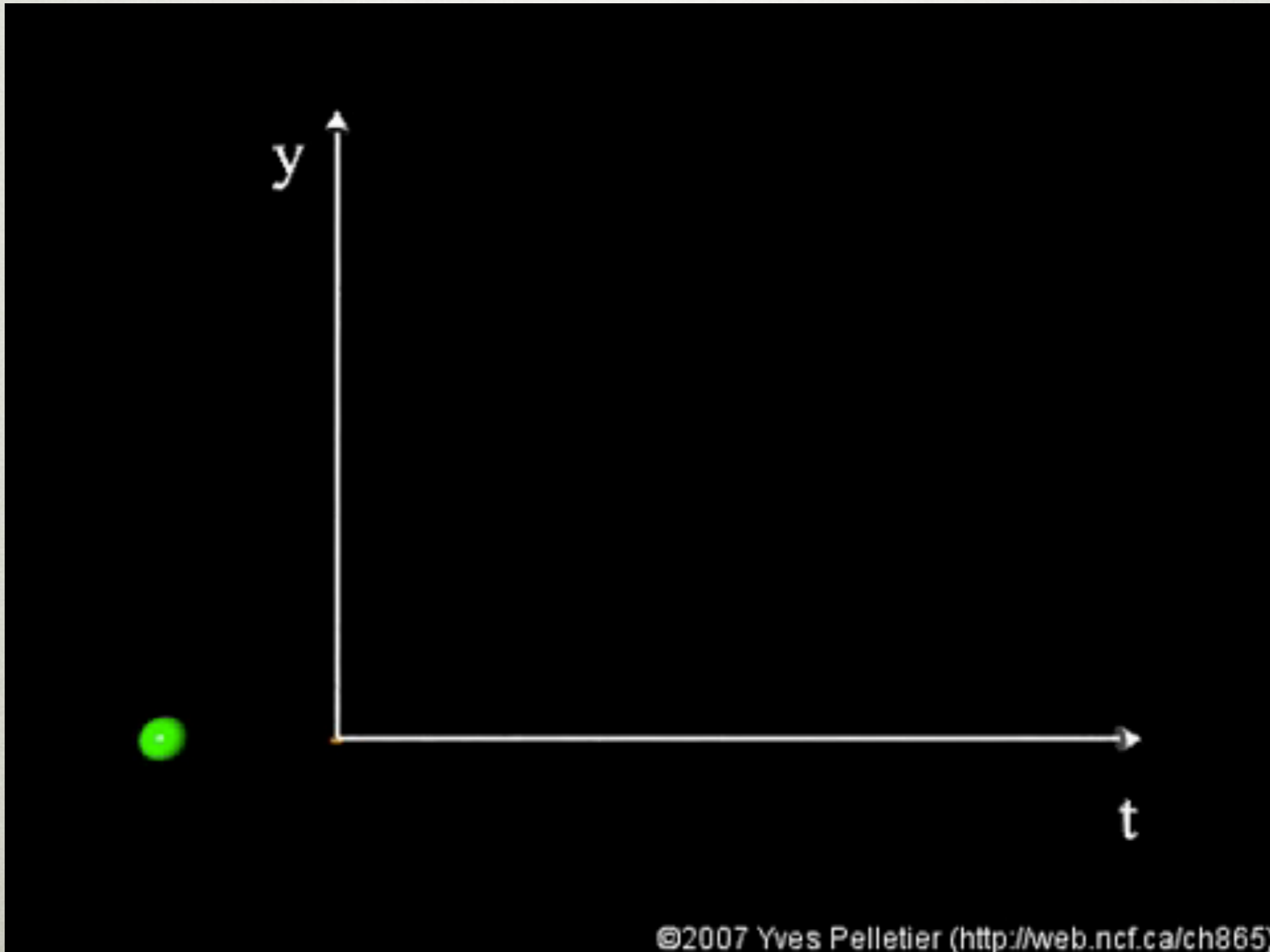
$$v = 20.0 \text{ m/s} + (-9.80 \text{ m/s}^2)(4.08 \text{ s}) = -20.0 \text{ m/s}$$

kada će kamen pasti na zemlju?

$$\begin{aligned} -50.0 \text{ m} &= (20.0 \text{ m/s})t - (4.90 \text{ m/s}^2)t^2 \\ t &= 5.83 \text{ s} \end{aligned}$$

# JEDNOLIKO UBRZANO GIBANJE

---



# KONCEPTUALNA PITANJA:

---

- Dijete baca kamen u zrak s početnom brzinom  $v_0$ . Drugo dijete u istom trenutku ispušta loptu. Usporedite ubrzanja ova dva tijela dok se nalaze u zraku.
- Lopta je bačena vertikalno u vis. (a) Koliki su njena brzina i ubrzanje u trenutku kada doseže maksimalnu visinu? (b) Koliko je ubrzanje lopte u trenutku baš prije nego što padne na tlo?

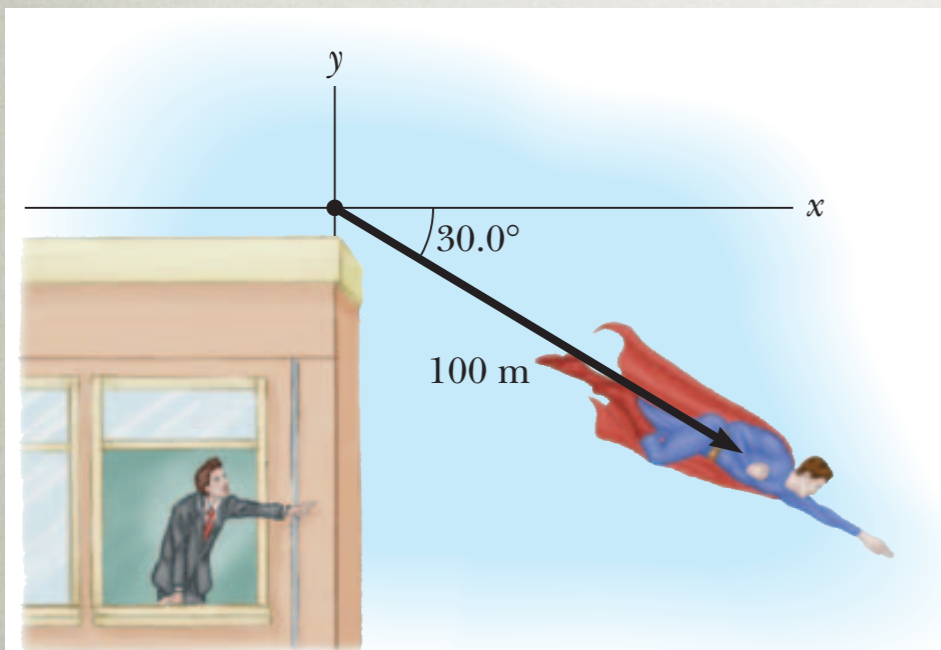
# SLOŽENO GIBANJE

Početnu brzinu rastavljamo na komponente

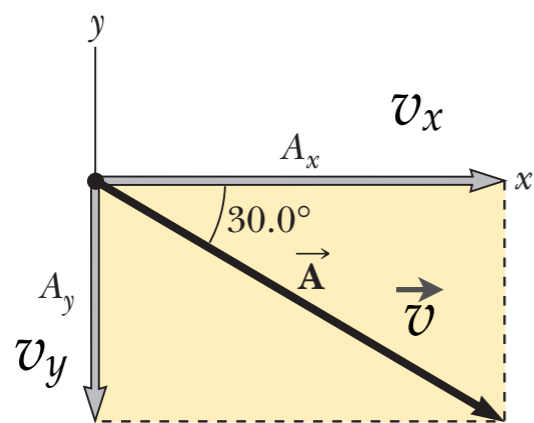
Početni uvjeti:

$$x_0, v_{0x}, a_x$$

$$y_0, v_{0y}, a_y$$



(a)



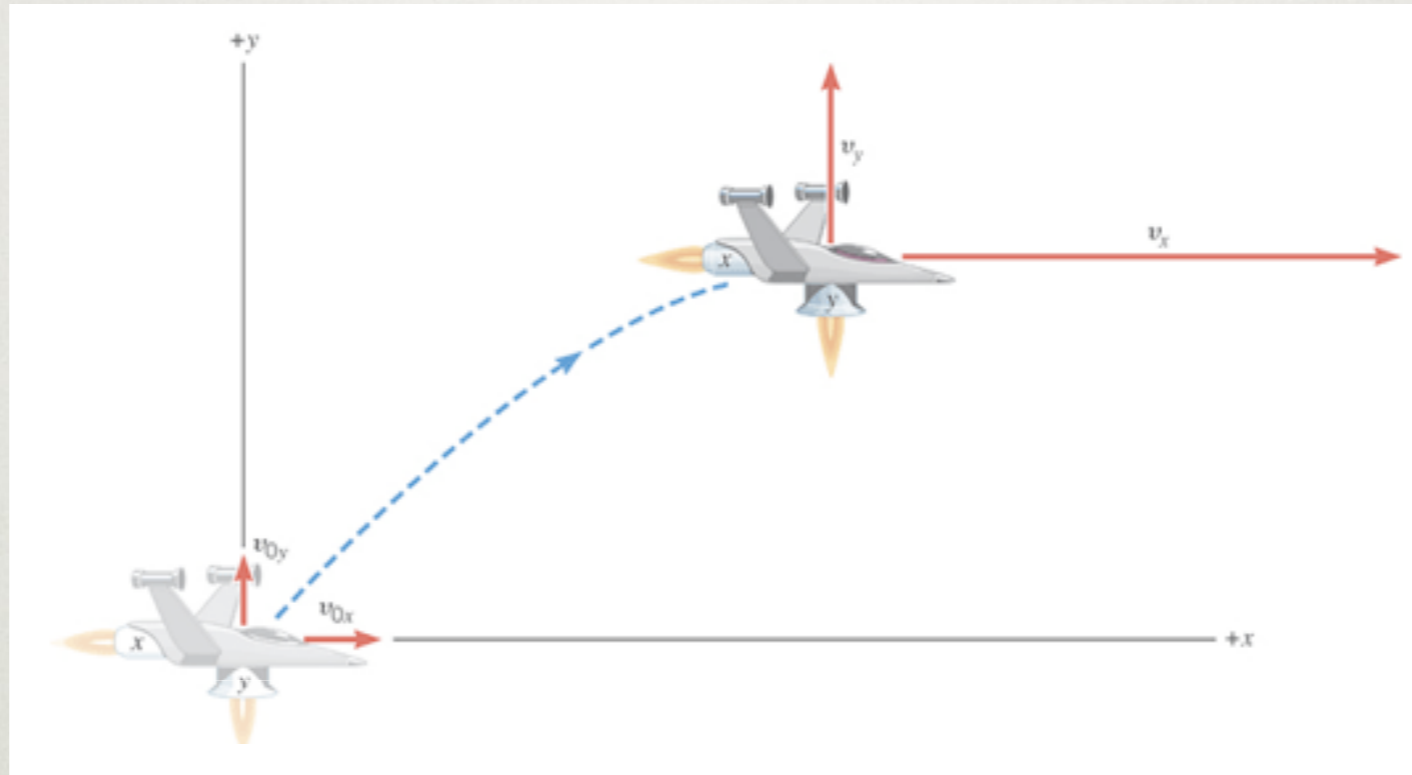
(b)

$$v = \sqrt{v_x^2 + v_y^2} = \sqrt{(v_{0x} + a_x t)^2 + (v_{0y} + a_y t)^2}$$

$$\theta = \tan^{-1} \left( \frac{v_y}{v_x} \right) = \tan^{-1} \left( \frac{v_{0y} + a_y t}{v_{0x} + a_x t} \right)$$



# JEDNADŽBE KINEMATIKE U 2D



$x$  - komponenta

$$x = x_0 + v_{0x}t + \frac{1}{2}a_x t^2$$

$$v = v_{0x} + a_x t$$

$$a_x = \text{konst.}$$

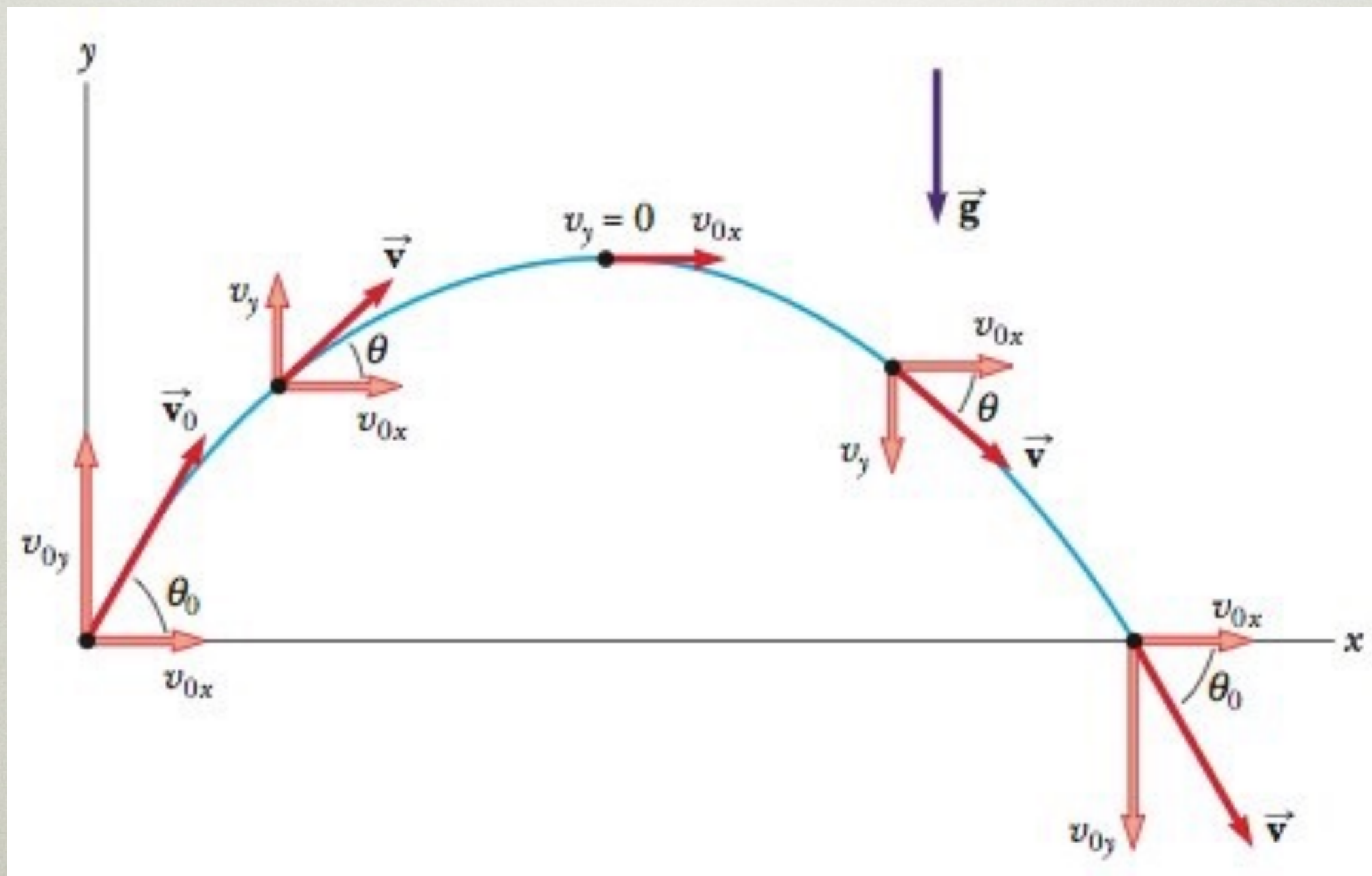
$y$  - komponenta

$$y = y_0 + v_{0y}t + \frac{1}{2}a_y t^2$$

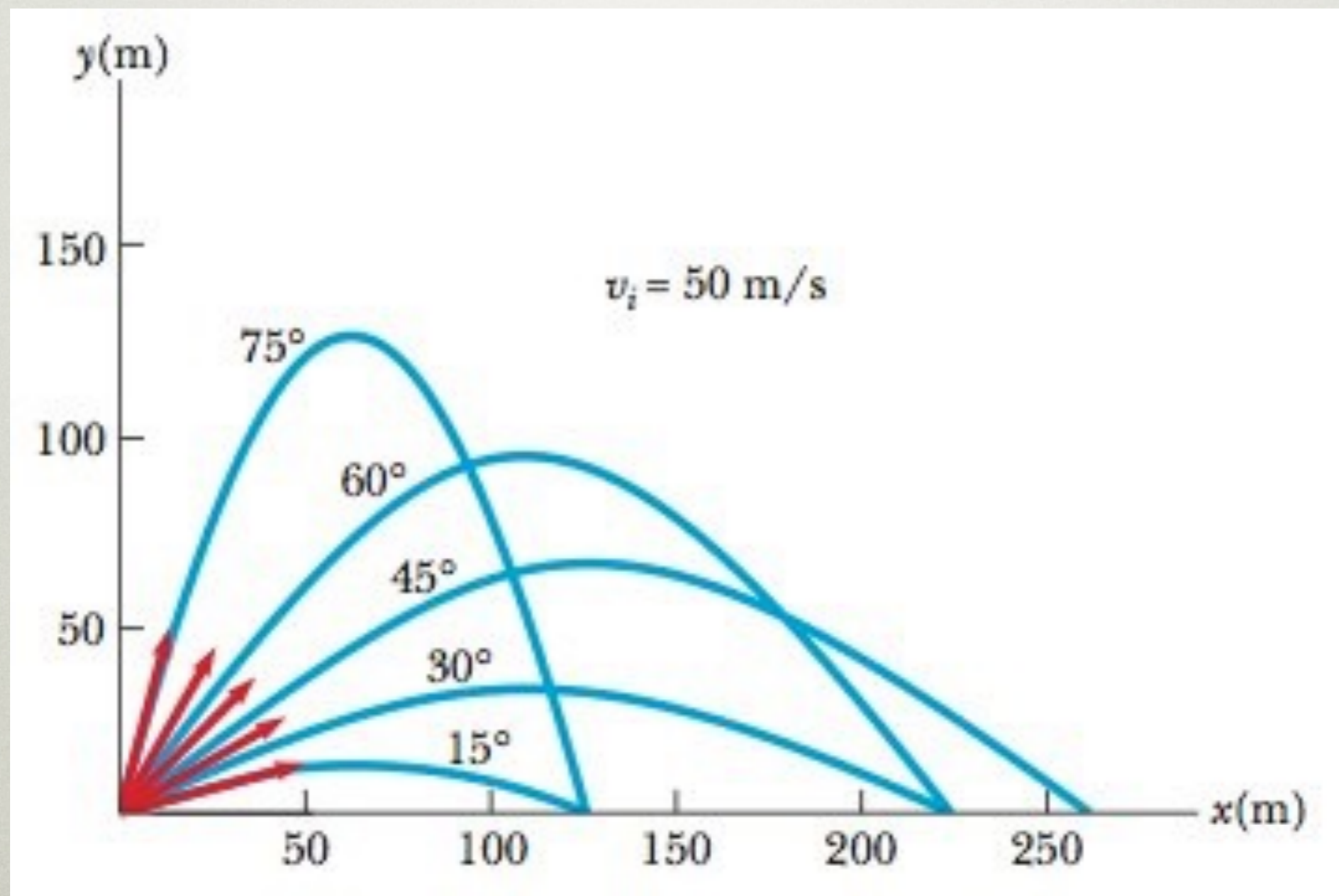
$$v = v_{0y} + a_y t$$

$$a_y = \text{konst.}$$

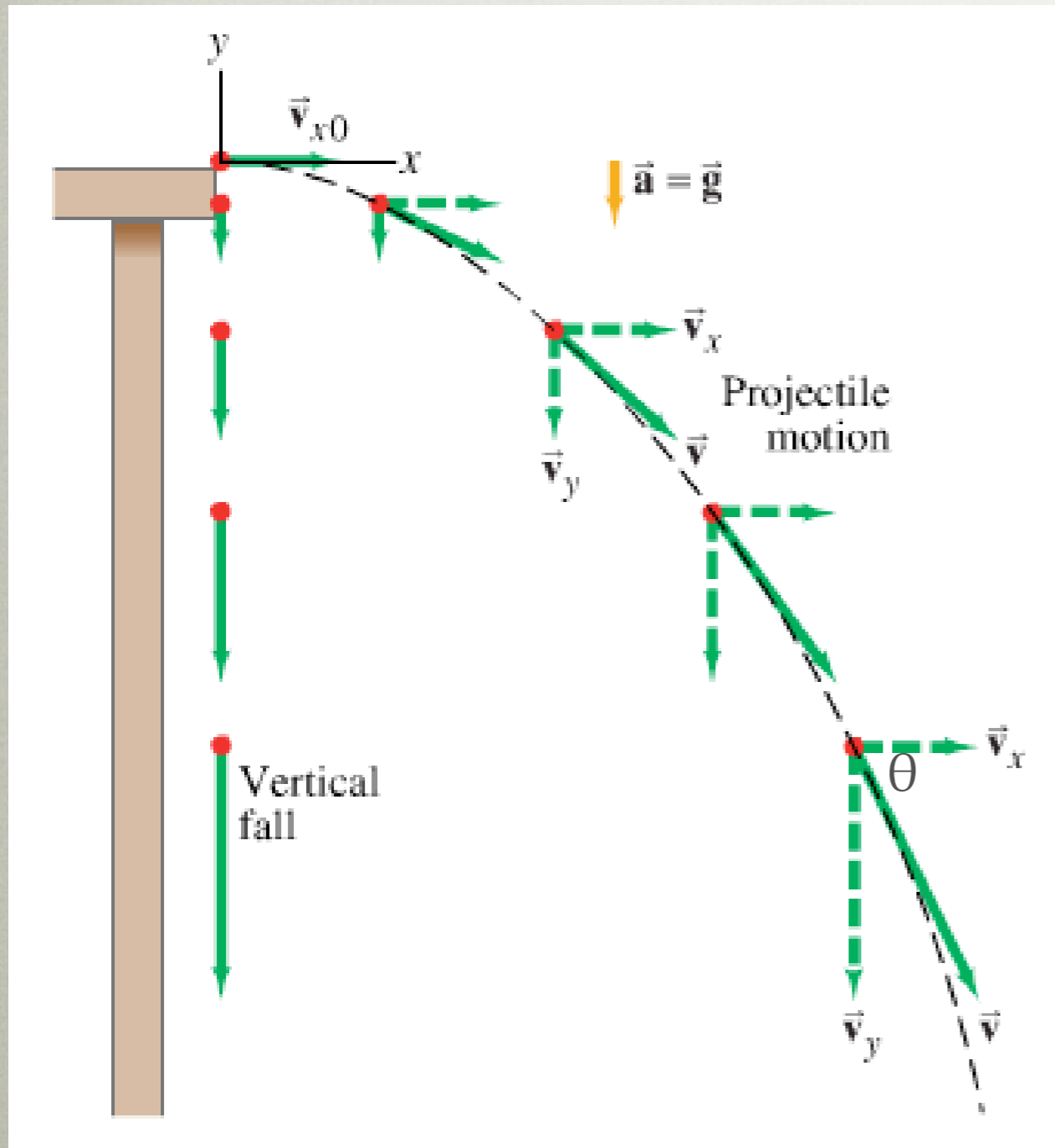
# GIBANJE U DVIJE DIMENZIJE-HITAC



# GIBANJE U DVIJE DIMENZIJE-HITAC



# SPECIJALAN SLUČAJ: HICI



$x$  - komponenta

$$x = x_0 + v_{ox}t$$

$$v_x = v_{0x}$$

$$a_x = 0$$

$y$  - komponenta

$$y = y_0 + v_{oy}t - \frac{1}{2}gt^2$$

$$v_y = v_{0y} - gt$$

$$a_y = -g$$

$$v = \sqrt{v_x^2 + v_y^2}$$

$$v_x = v_{0x}$$

$$v_y^2 = v_{0y}^2 + 2a_y y$$

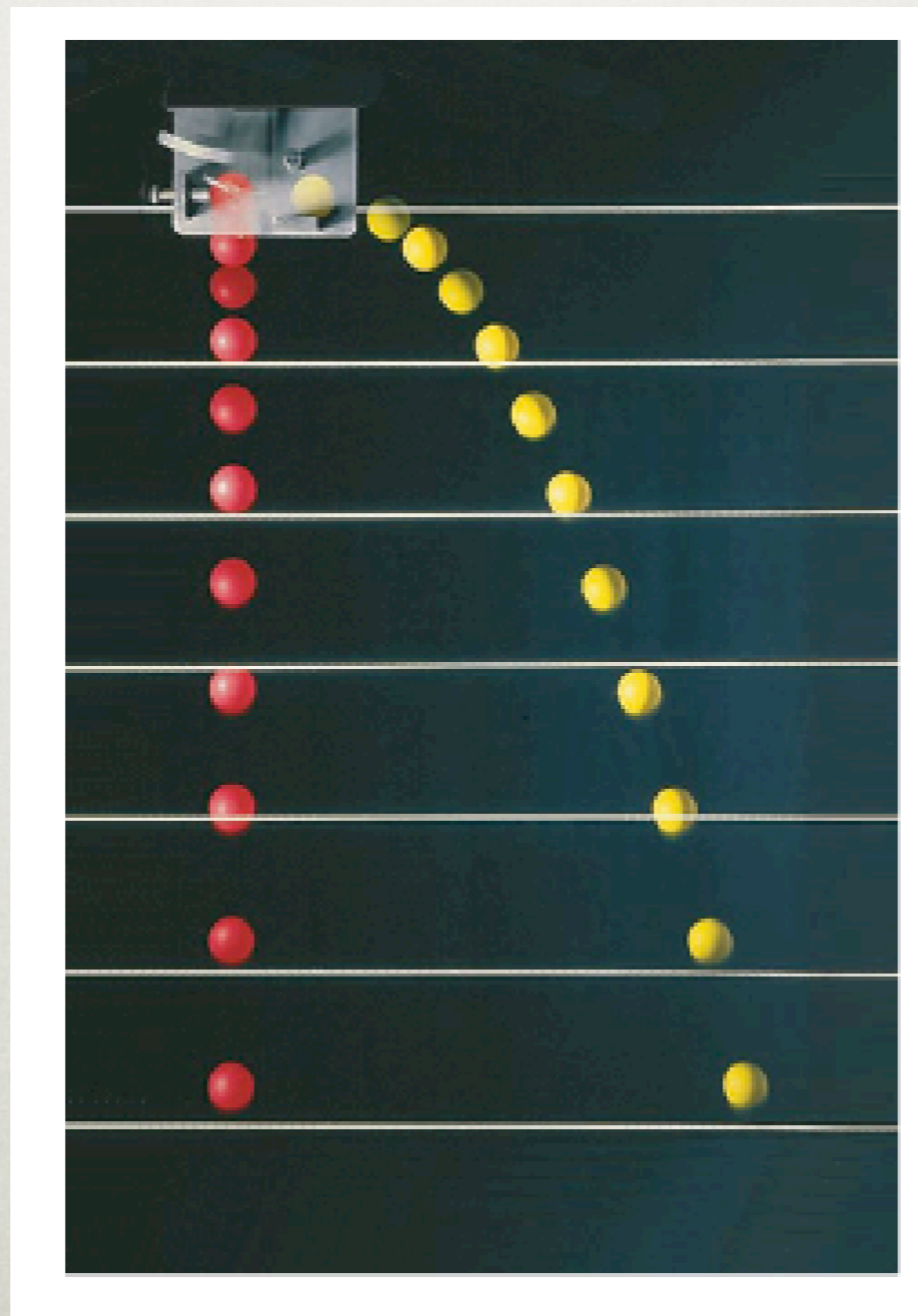
$$\theta = \cos^{-1} \left( \frac{v_x}{\sqrt{v_x^2 + v_y^2}} \right)$$

$$v_x = v_{0x}$$

$$v_y^2 = v_{0y}^2 + 2a_y y$$

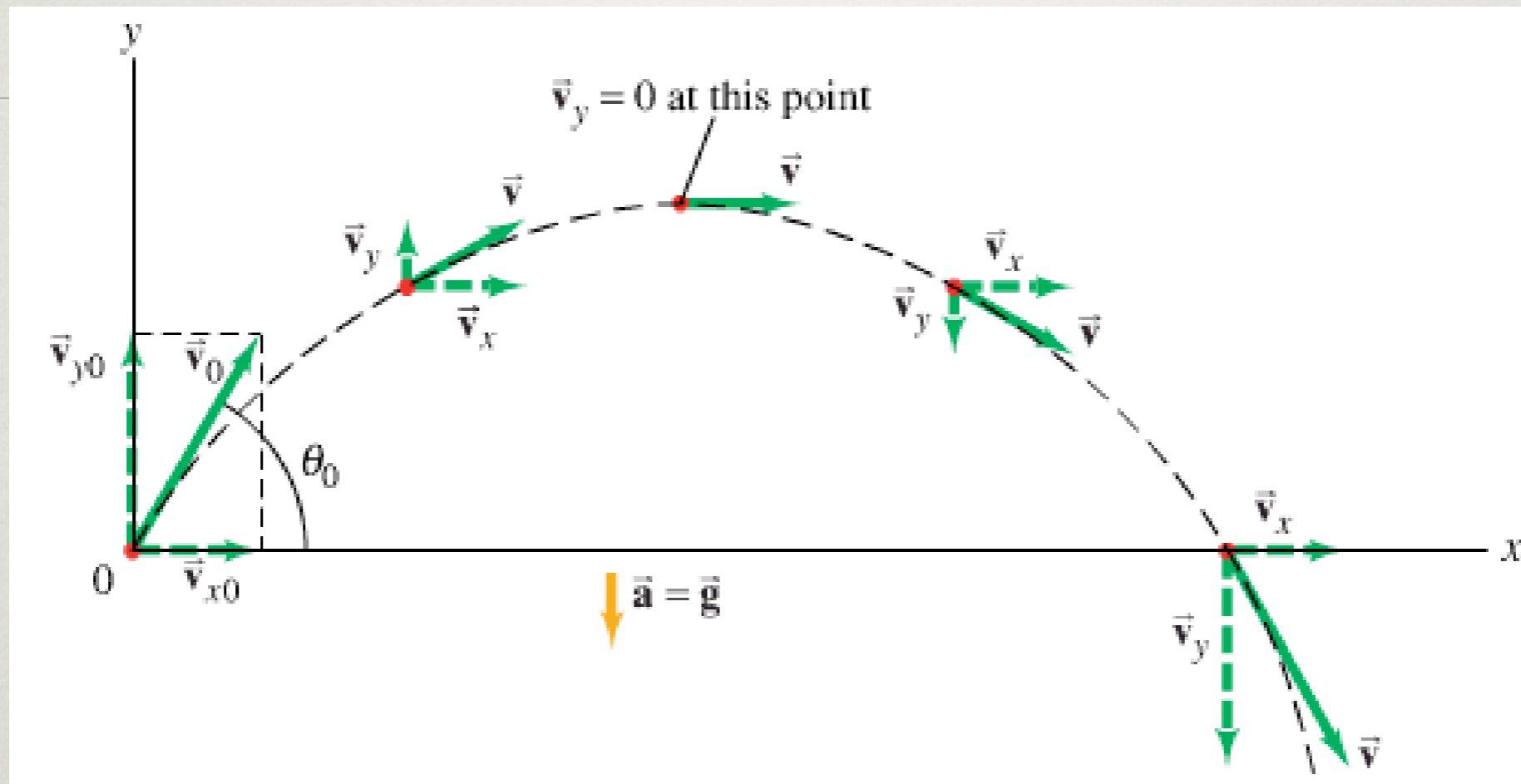
# KONCEPTUALNO PITANJE

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Da li ova dva tijela u istom trenutku padaju na tlo?

# KOSI HITAC



$x$  - komponenta

$$x = x_0 + v_{x0}t$$

$$v = v_{x0}$$

$$a_x = 0$$

$y$  - komponenta

$$y = y_0 + v_{y0}t - \frac{1}{2}gt^2$$

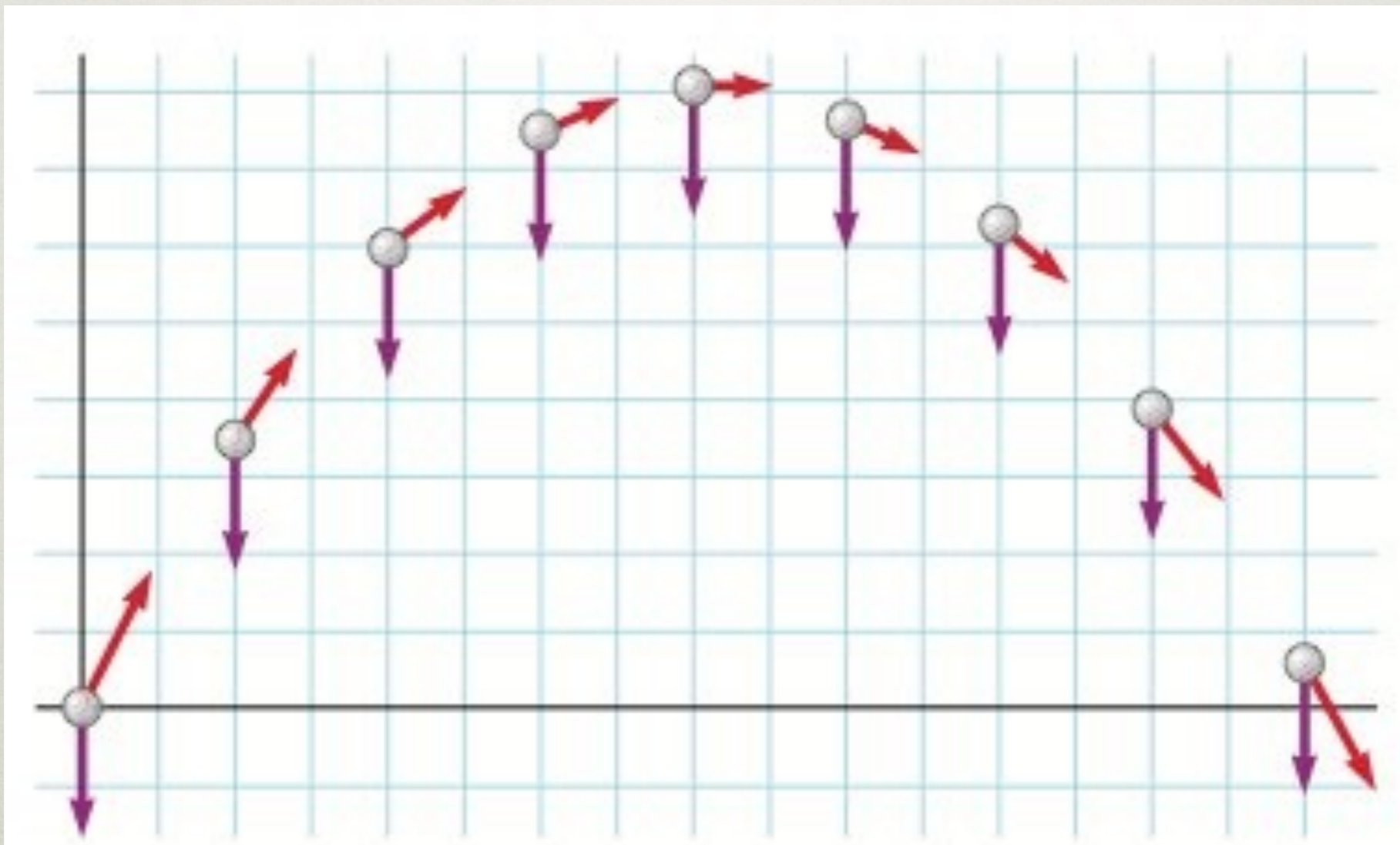
$$v_y = v_{y0} - gt$$

$$v_y^2 = v_{y0}^2 - 2g(y - y_0)$$

$$a_y = -g = \text{konst.}$$

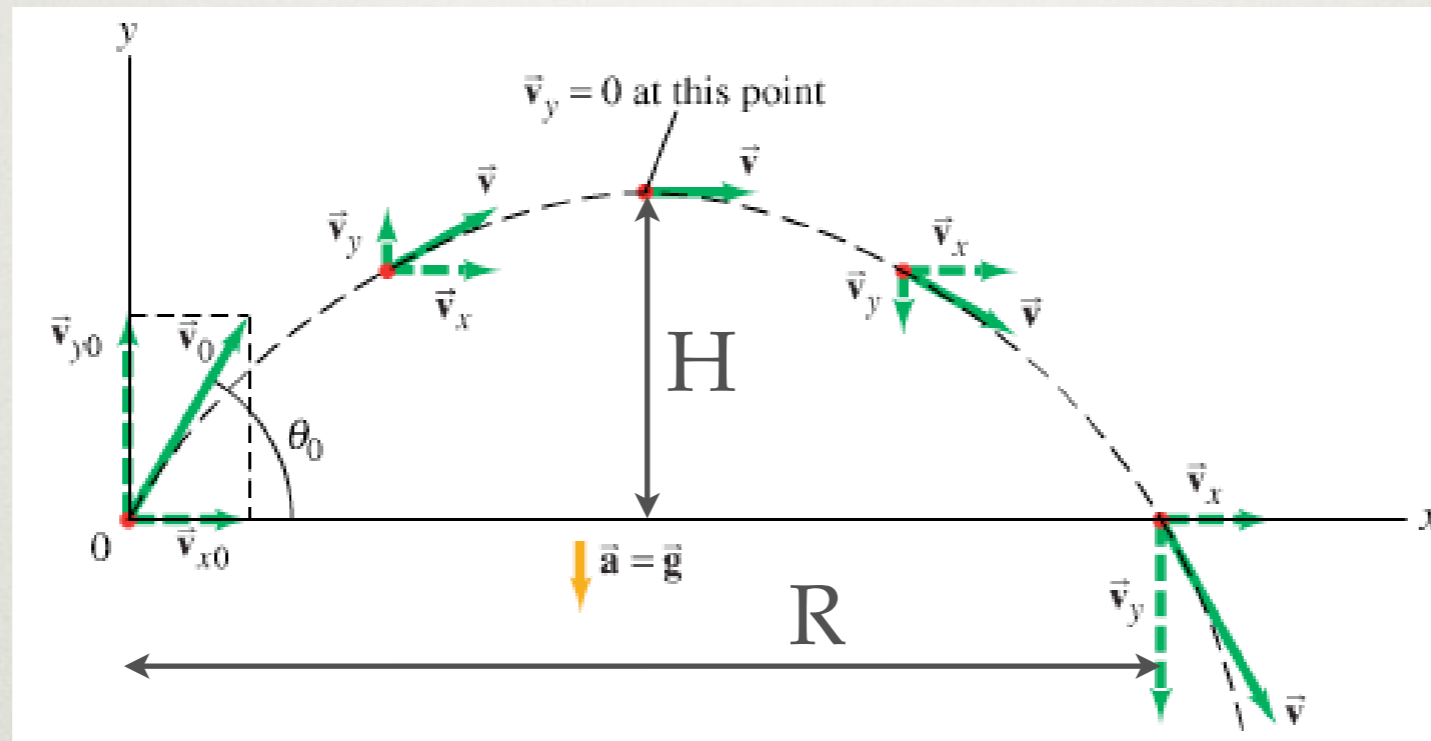
$$y = \tan \theta_0 \cdot x - \frac{g}{2v_0^2 \cos^2 \theta_0} \cdot x^2 = C_1 \cdot x + C_2 \cdot x^2$$

# KOSI HITAC



dijagram gibanja za kosi hitac

# KOSI HITAC



Koja je maksimalna visina  $H$  koju može dostići tijelo izbačeno početnom brzinom  $v_0$  (poznati kut i iznos brzine)?

-  $v_y = 0 \longrightarrow$  odredimo  $t_H \longrightarrow$  izračunamo  $H = y(t_H)$

Koliki je domet tijela,  $R$ ?

$x = R \longrightarrow$  odredimo  $t_R \longrightarrow$  izračunamo  $R = x(t_R)$

Pokažite da vrijedi  $t_R = 2 t_H$



# KOSI HITAC

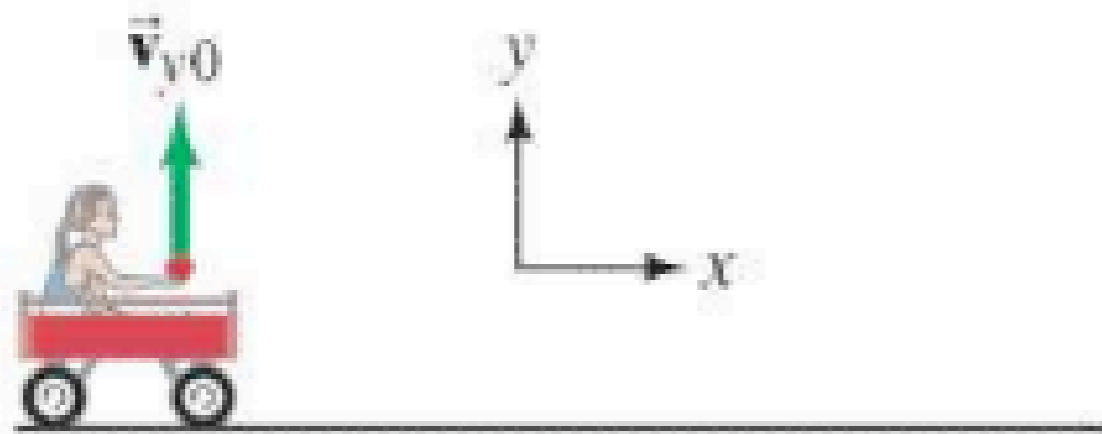
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# KONCEPTUALNA PITANJA:

---

1.



(a) Wagon reference frame

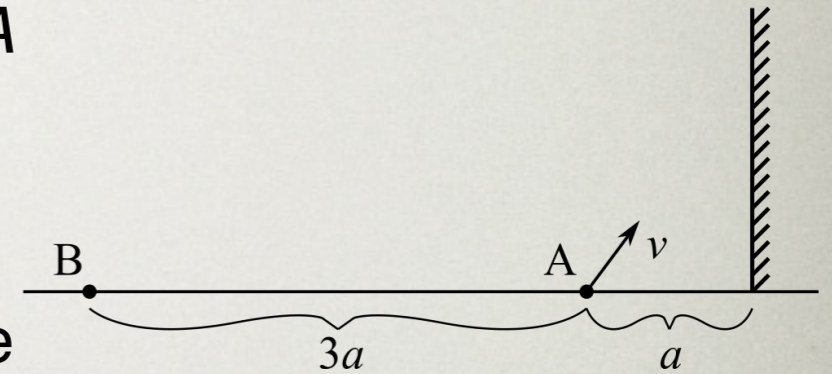
Kolica se gibaju brzinom  $v_x$  u smjeru osi  $x$ . Ukoliko je lopta izbačena vertikalno u vis brzinom  $v_{y0}$  gdje će, u odnosu na kolica, pasti?

2. Dvije kugle kotrljaju se po stolu različitim brzinama. Dolaze do ruba stola u istom trenutku. Koja kugla će prije pasti na tlo, sporija ili brža?

# Zadatak

Malo tijelo izbačeno je iz točke  $A$  brzinom  $v$  prema vertikalnom zidu od kojeg se savršeno elastično odbija. Udaljenost točke  $A$  od zida je  $a = 2$  m. Izračunajte:

- minimalnu brzinu  $v$  takvu da tijelo padne na tlo u točki  $B$ ,
- visinu na kojoj malo tijelo udari o zid i
- maksimalnu visinu koju malo tijelo postigne za vrijeme leta te horizontalnu udaljenost od zida u istom trenutku.

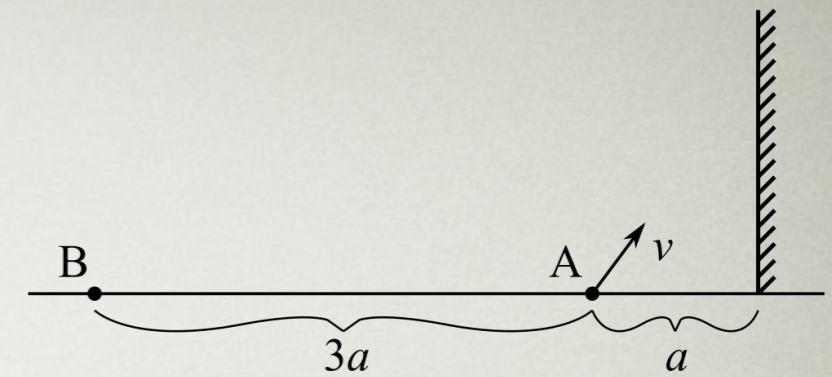


Za određenu brzinu  $v$  tijelo postiže maksimalan domet, ako je ispaljeno pod kutom  $45^\circ$  (**1 bod**). Nakon odbijanja od zida horizontalna komponenta brzine promijeni smjer dok je vertikalna komponenta brzine nepromijenjena (**1 bod**). Gibanje malog tijela ekvivalentno je kosom hicu sa smjerom početne brzine  $45^\circ$  u odnosu na horizontalu i dometom  $5a$  (**1 bod**).

Možemo napisati sljedeće jednačbe:

$$v_{0x} = \frac{1}{\sqrt{2}} v_0, \quad v_{0y} = \frac{1}{\sqrt{2}} v_0 \quad (\mathbf{2 \text{ boda}})$$

$$5a = v_{0x} T \quad (\mathbf{1 \text{ bod}})$$



$$v_{0y} = g \frac{T}{2} \Rightarrow T = \frac{2v_{0y}}{g} \text{ (2 boda)}$$

Uvrštavanjem prve i treće jednačbe u drugu dobije se:

$$5a = \left( \frac{v_0}{\sqrt{2}} \right)^2 \frac{2}{g} \Rightarrow v_0^2 = 5ag \Rightarrow v_0 = \sqrt{5ag} = 10 \text{ m/s (2 boda)}$$

Tijelo udari o zid u trenutku:

$$a = v_{0x}t \Rightarrow t = \frac{a}{v_{0x}} \text{ (1 bod)}$$

Te se tada nalazi na visini:

$$h = v_{0y}t - \frac{1}{2}gt^2 = v_{0y} \frac{a}{v_{0x}} - \frac{1}{2}g \left( \frac{a}{v_{0x}} \right)^2 = a - \frac{ga^2}{v_0^2} = 1.6 \text{ m (2 boda)}$$

Maksimalna visina, koju postiže tijelo, jednaka je:

$$H = \frac{1}{2}g \left( \frac{T}{2} \right)^2 = \frac{1}{2}g \left( \frac{v_{0y}}{g} \right)^2 = \frac{v_0^2}{4g} = 2.5 \text{ m (2 boda)}$$

Horizontalna udaljenost od zida u tom trenutku jednaka je  $4a - 2.5a = 1.5a = 3 \text{ m (1 bod)}$